



University of  
Zurich<sup>UZH</sup>



Guest Talk  
@ MIT CSAIL  
Boston, Massachusetts, USA

# Light-weight static analysis of multi-language, multi-revision artifacts

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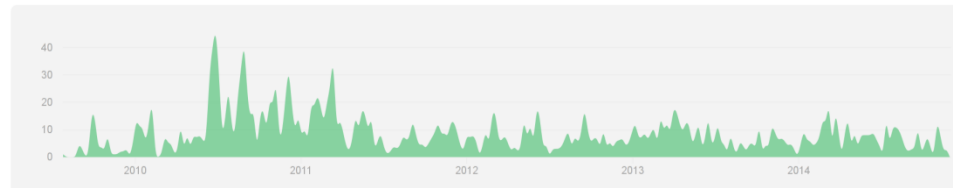
# The Problem Domain

- Static analysis (e.g. #Attr., McCabe, coupling...)

Jul 26, 2009 – Dec 2, 2014

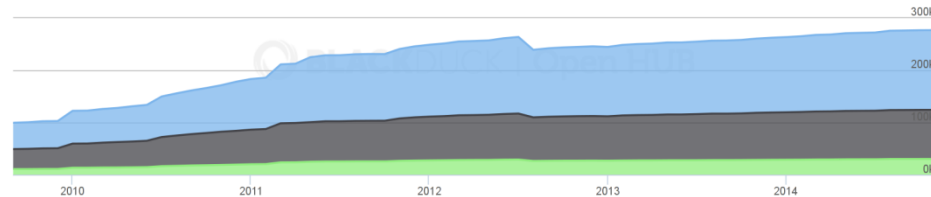
Contributions to master, excluding merge commits

Contributions **Commits** ▾



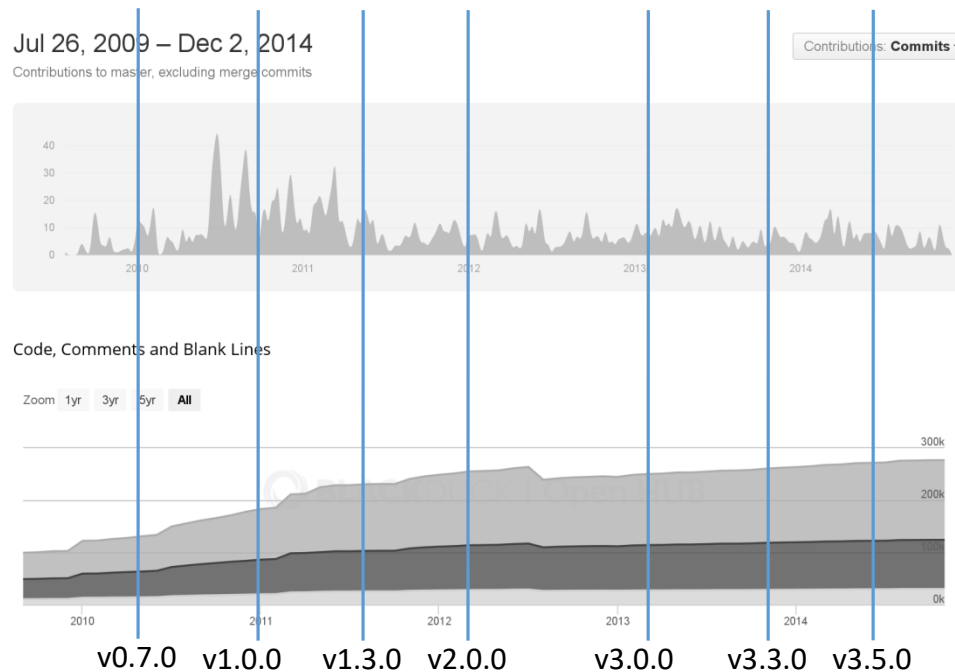
Code, Comments and Blank Lines

Zoom 1yr 3yr 5yr **All**



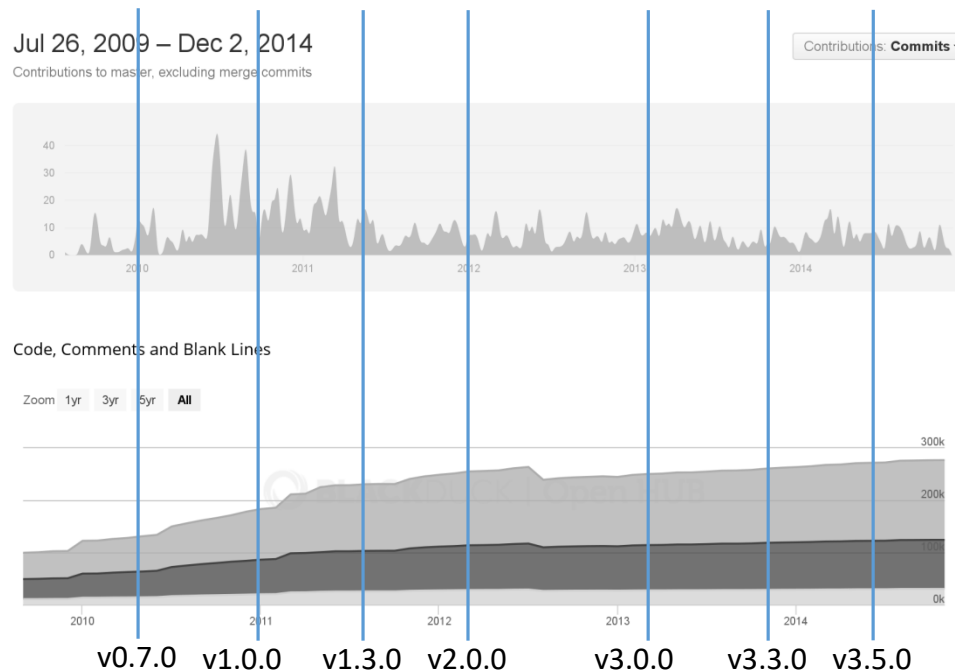
# The Problem Domain

- Static analysis (e.g. #Attr., McCabe, coupling...)

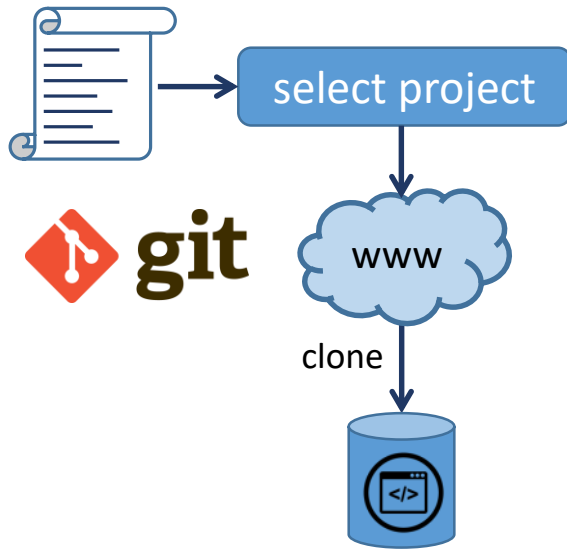


# The Problem Domain

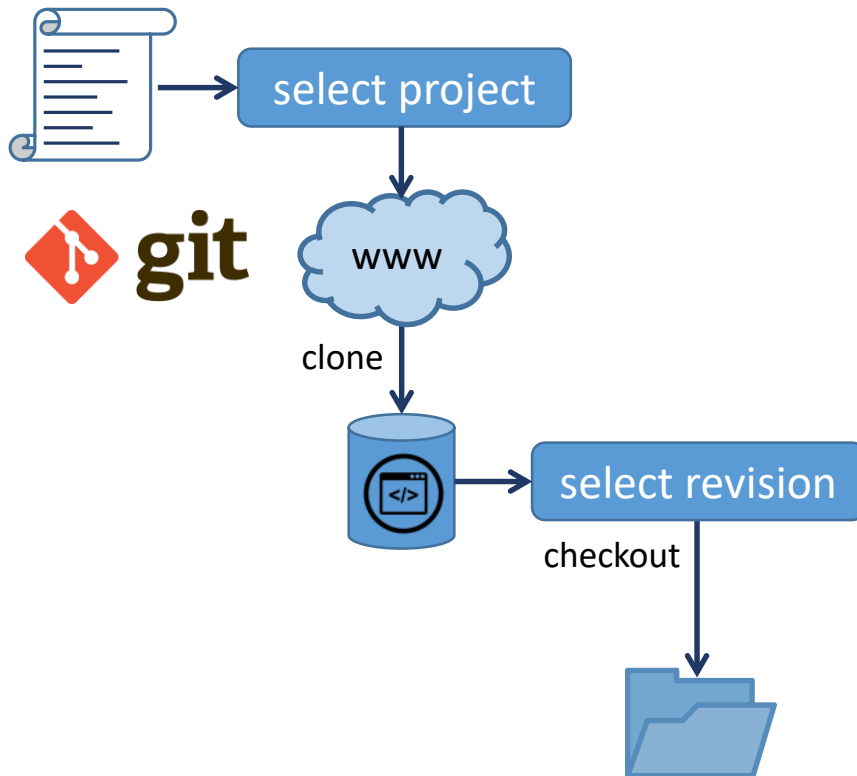
- Static analysis (e.g. #Attr., McCabe, coupling...)
- Many revisions, fine-grained historical data



# A Typical Analysis Process

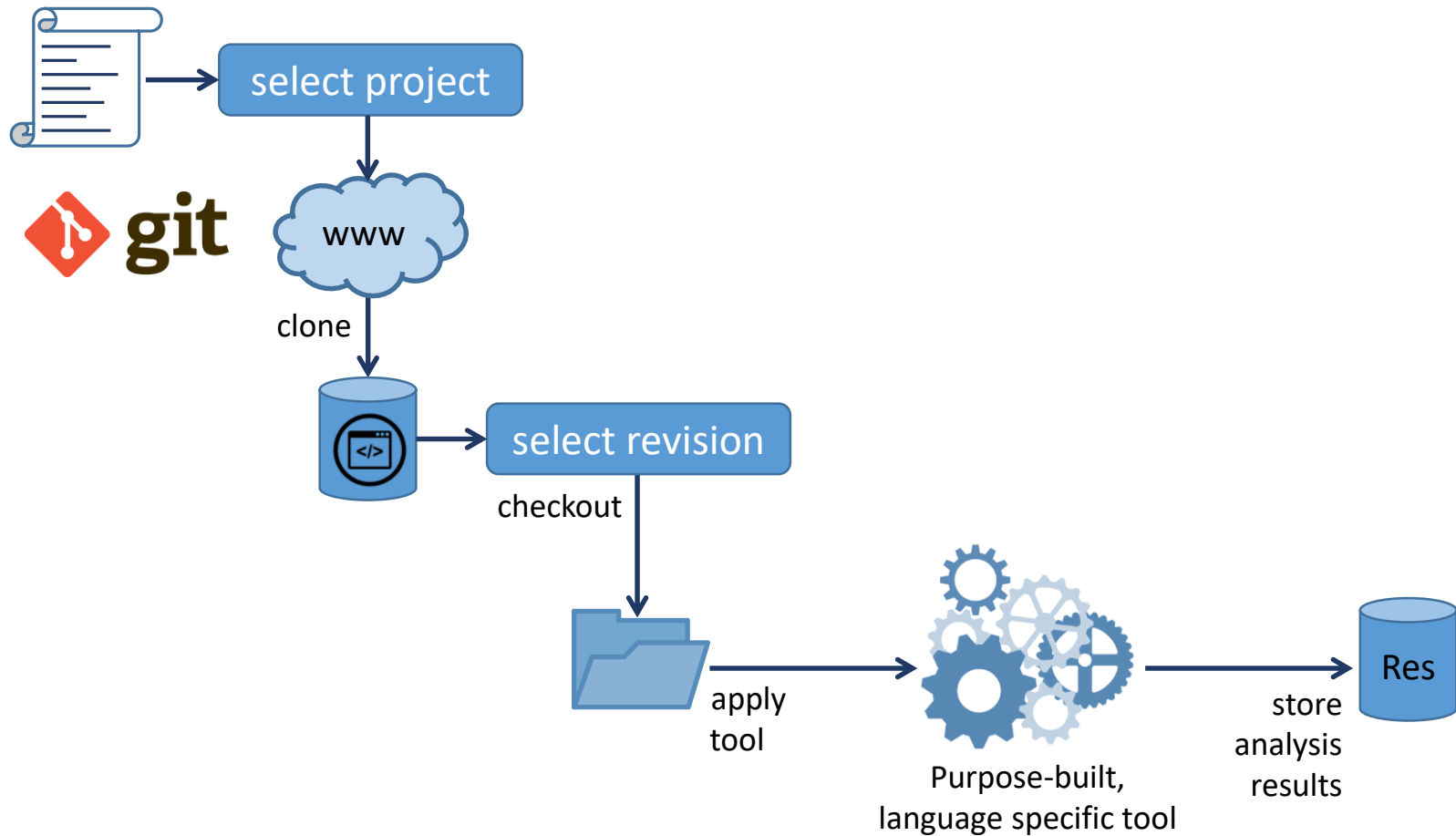


# A Typical Analysis Process

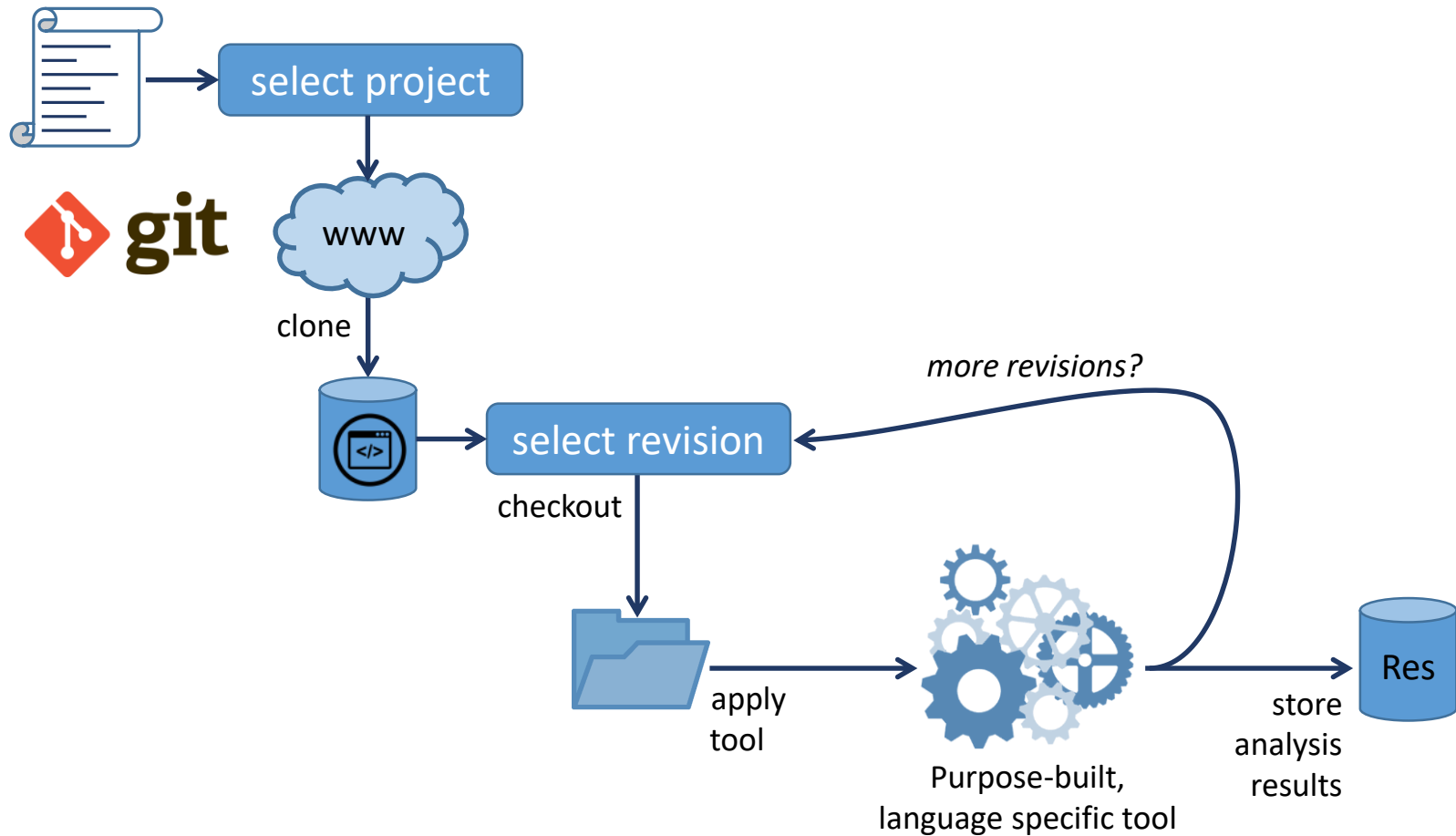




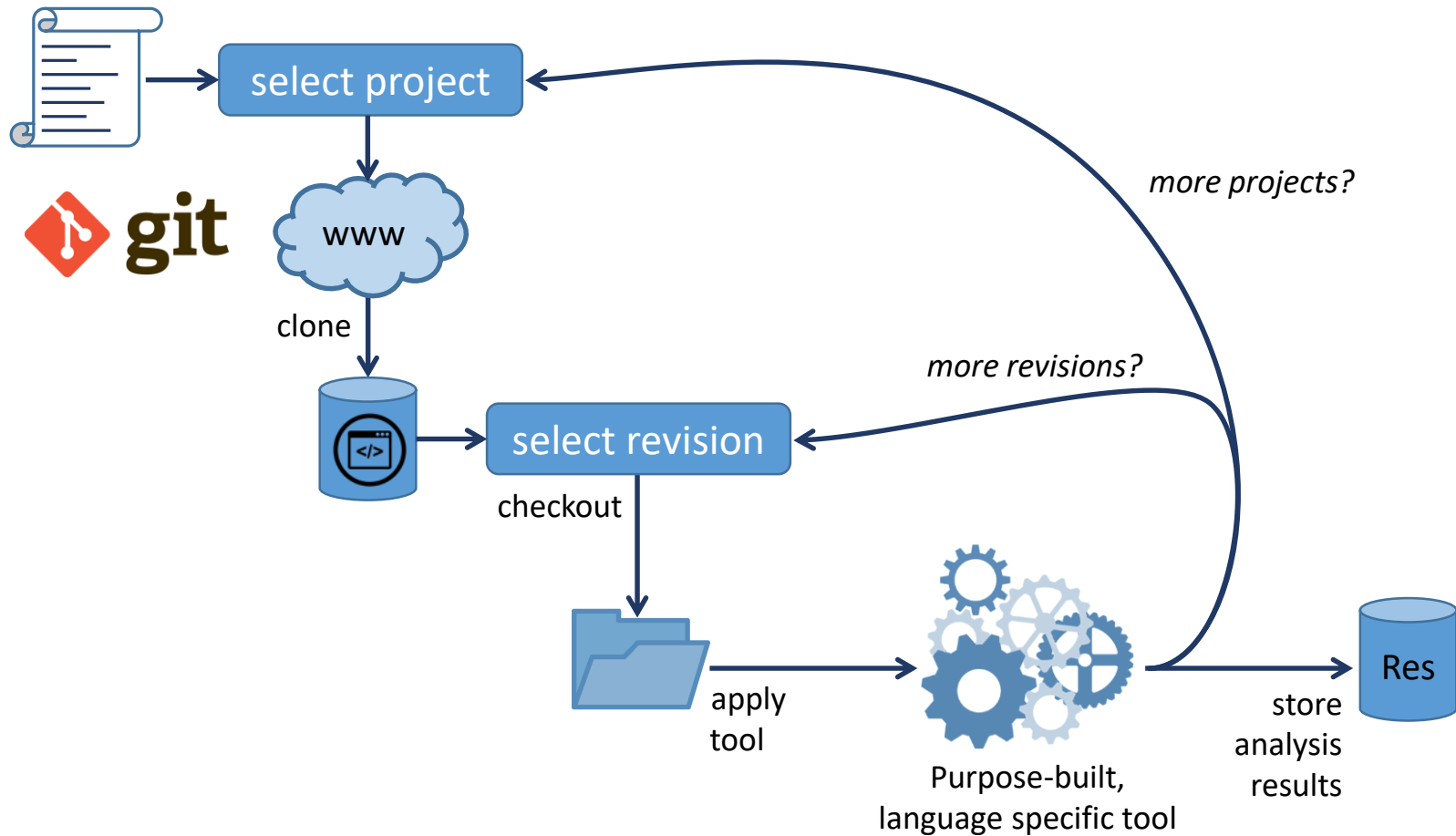
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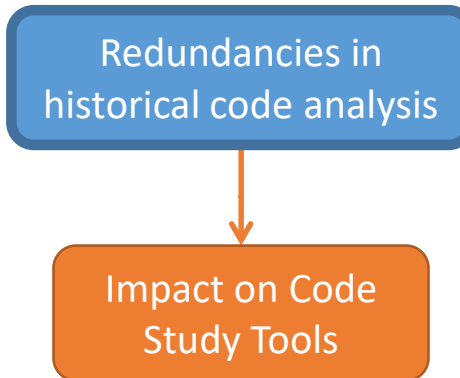
# A Typical Analysis Process



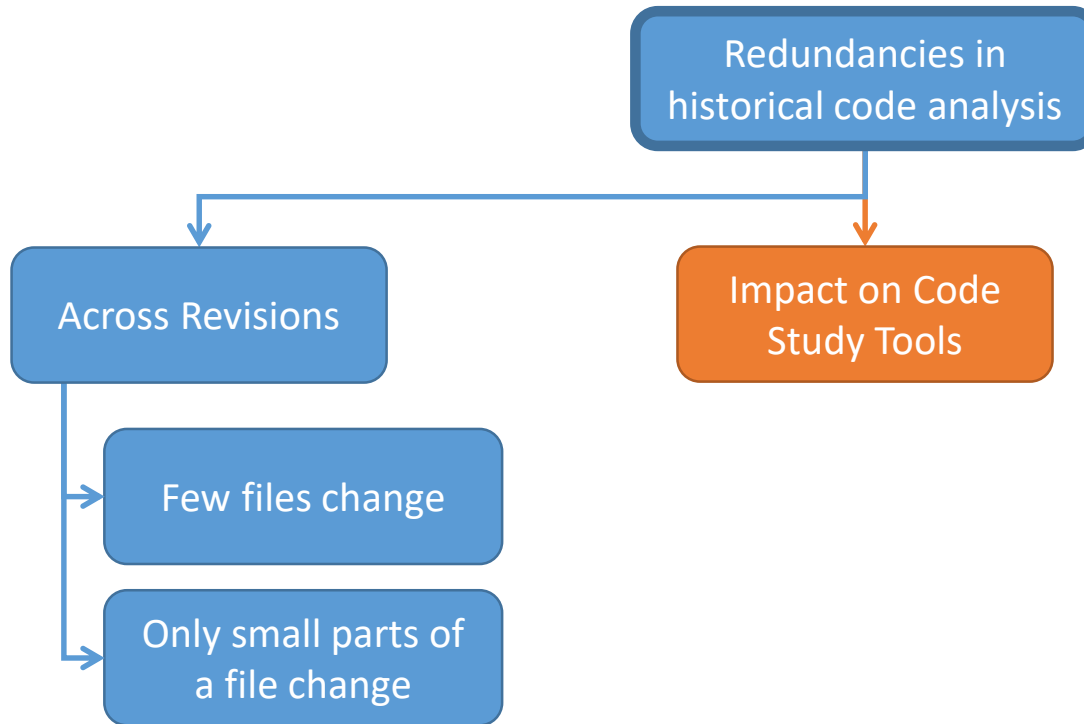
# A Typical Analysis Process



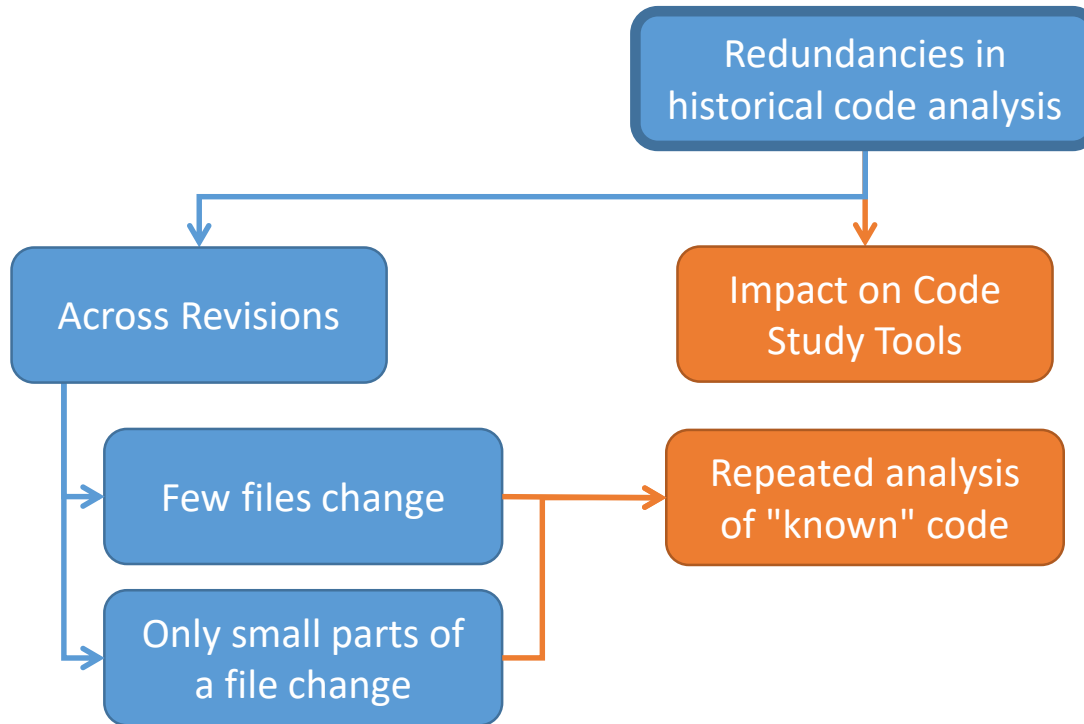
# Redundancies all over...



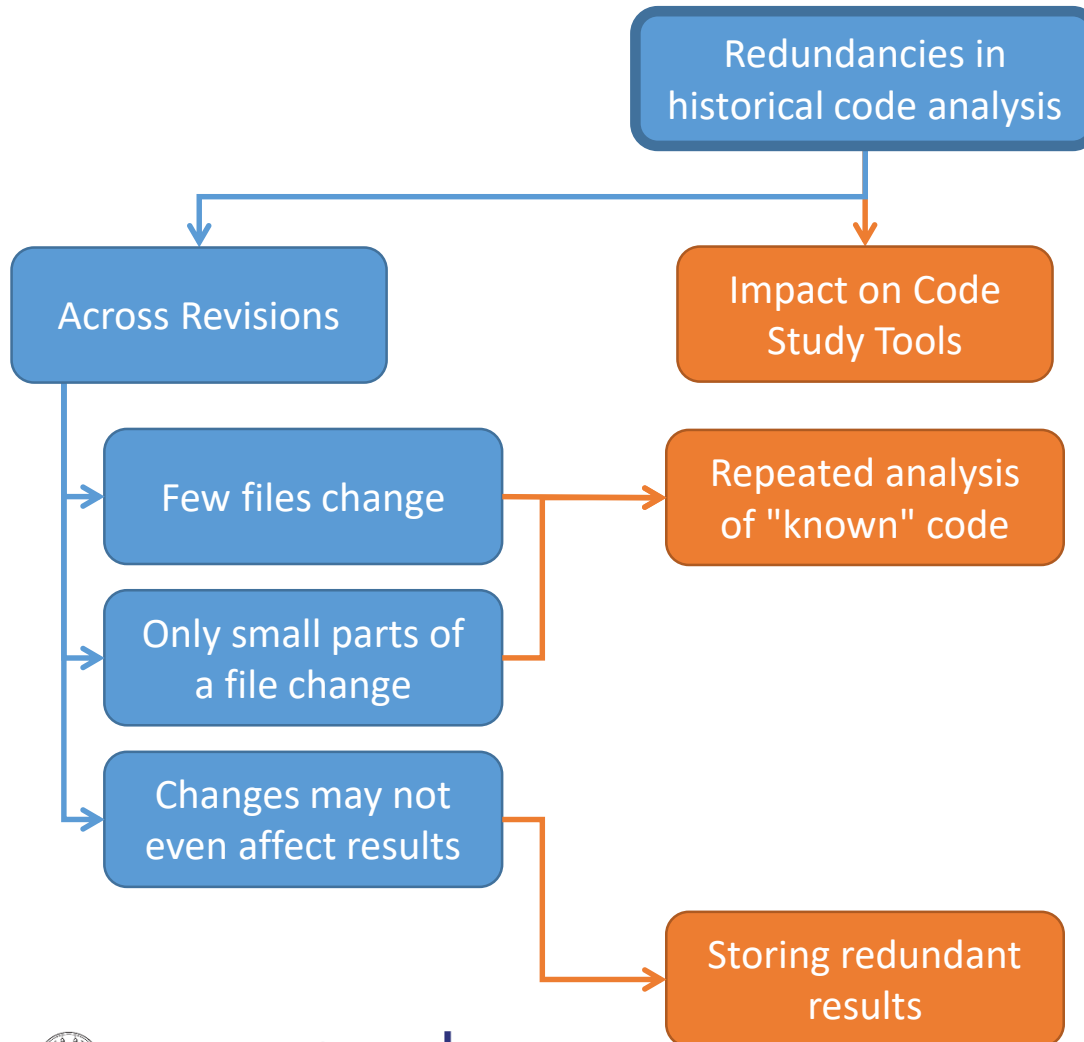
# Redundancies all over...



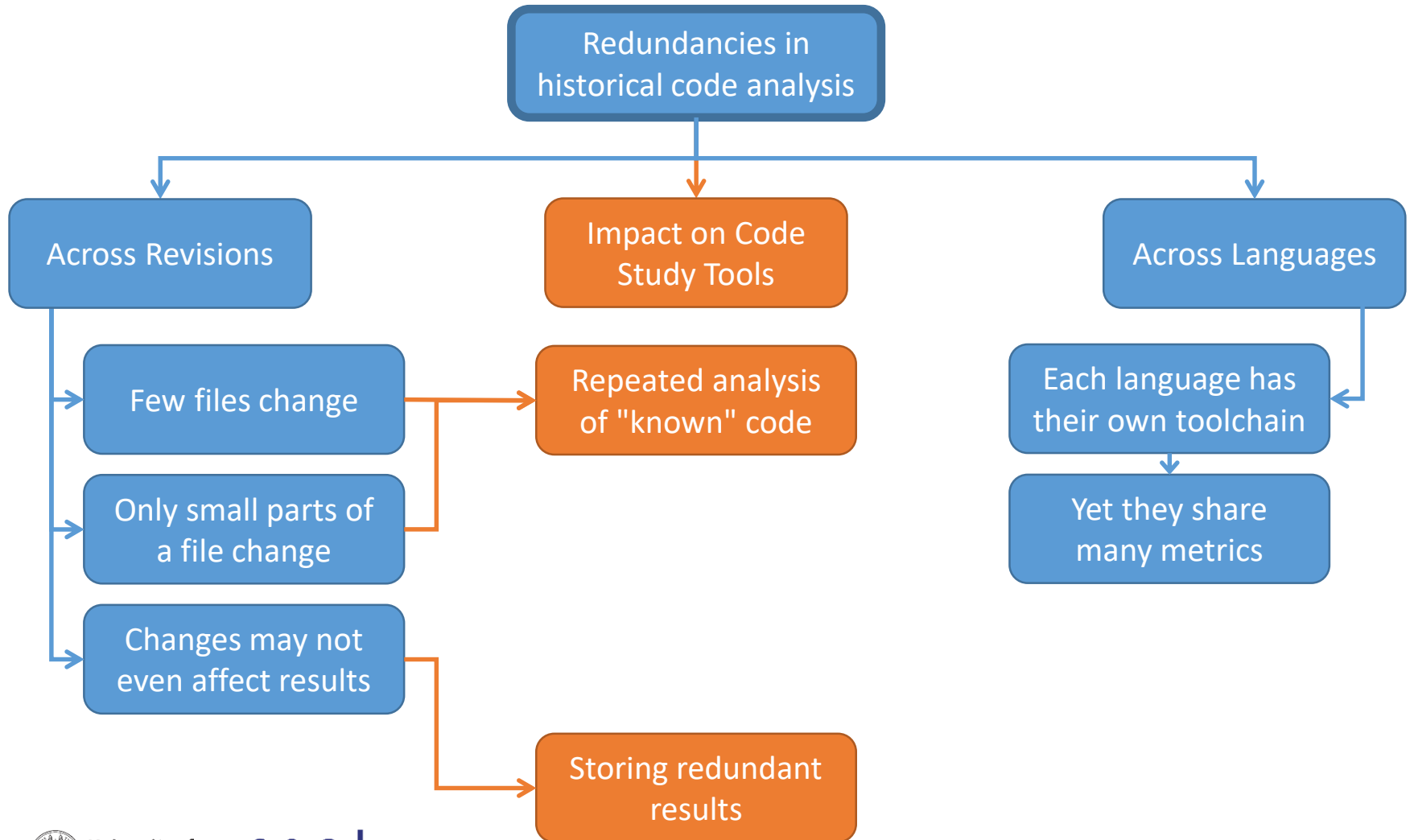
# Redundancies all over...



# Redundancies all over...

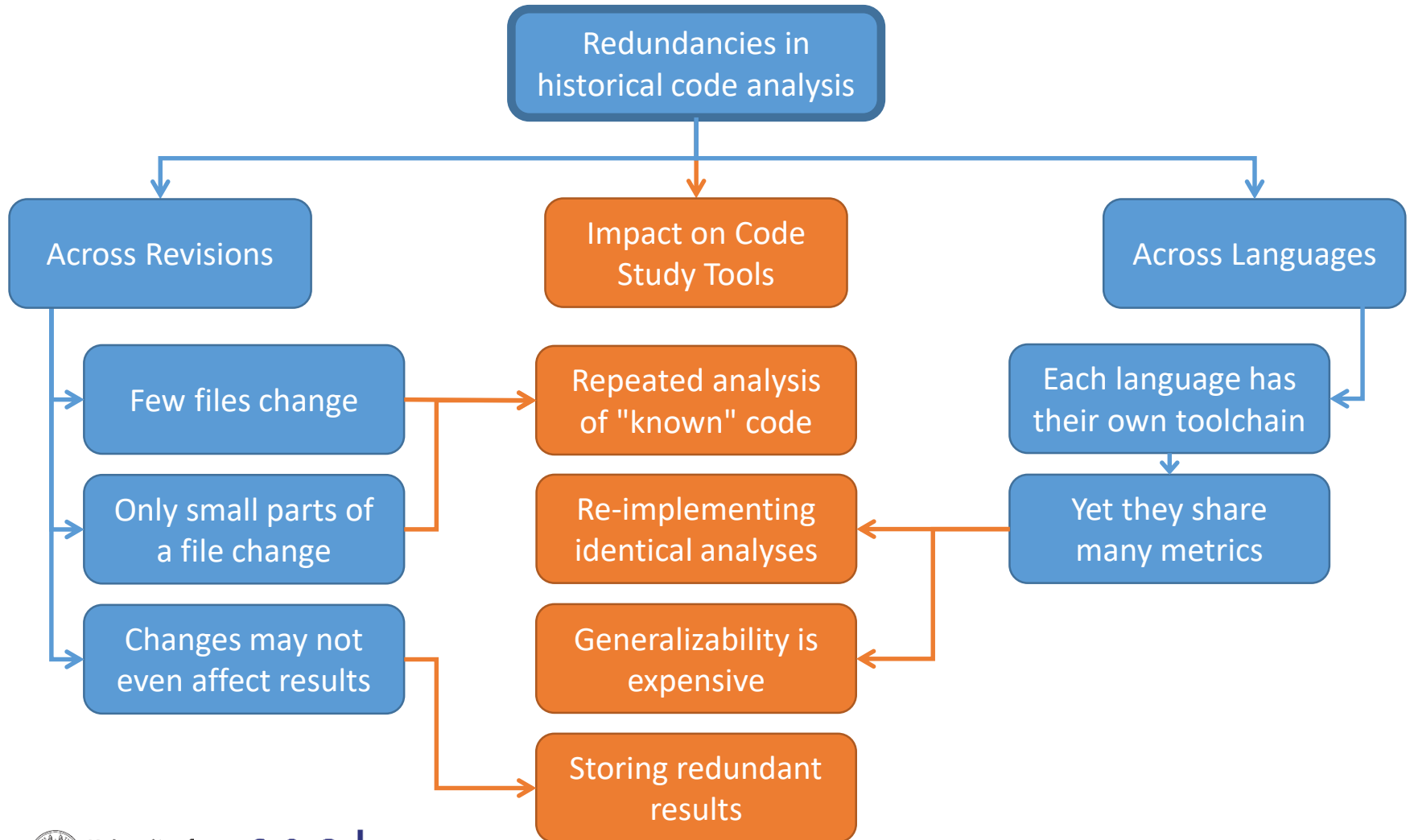


# Redundancies all over...





# Redundancies all over...



# Redundancies all over...

Redundancies in  
historical code analysis

Most tools are specifically made for  
analyzing 1 revision in 1 language

Only small parts of  
a file change

Changes may not  
even affect results

Re-implementing  
identical analyses

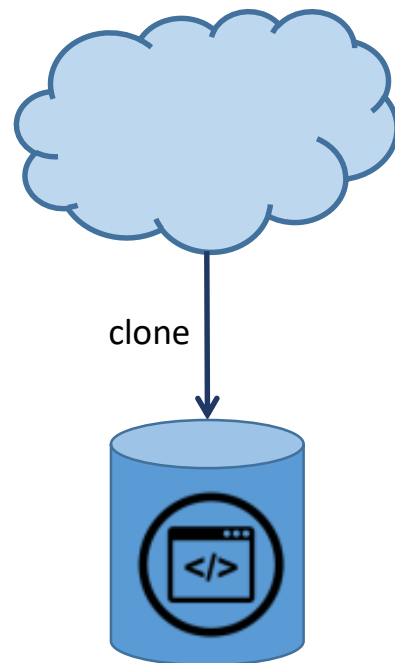
Generalizability is  
expensive

Storing redundant  
results

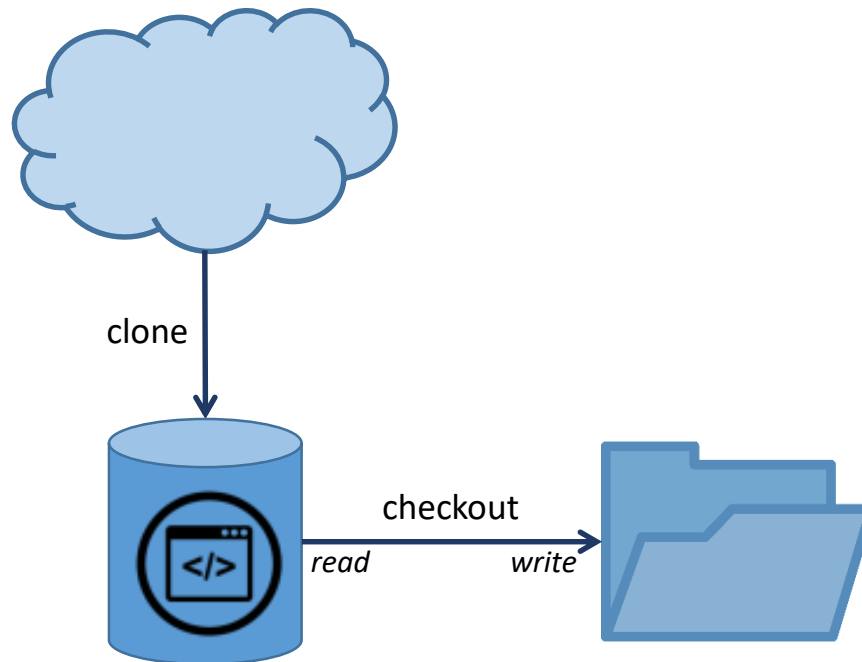
Yet they share  
many metrics

# #1: Avoid Checkouts

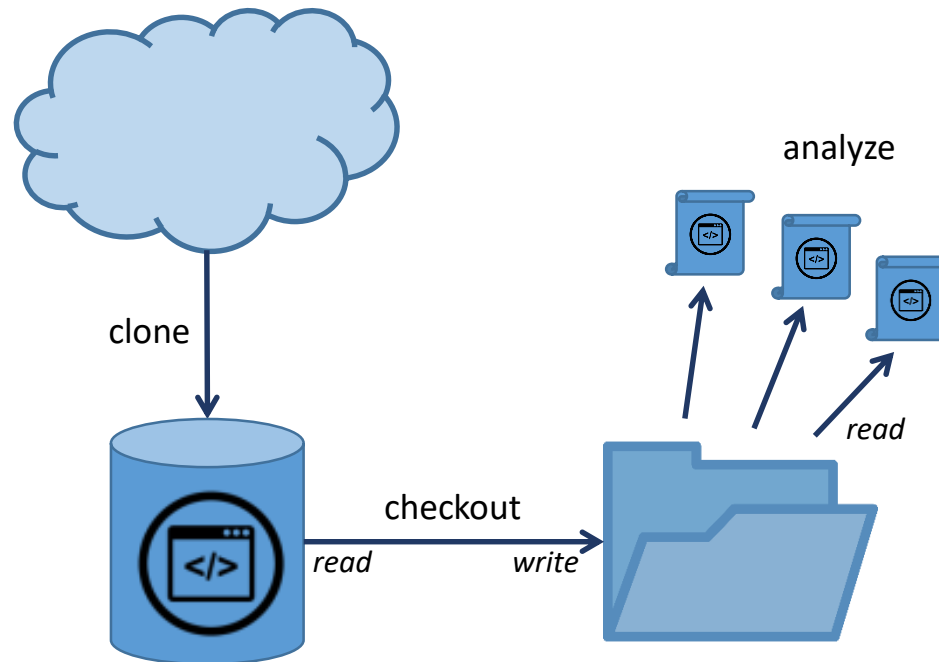
# Avoid checkouts



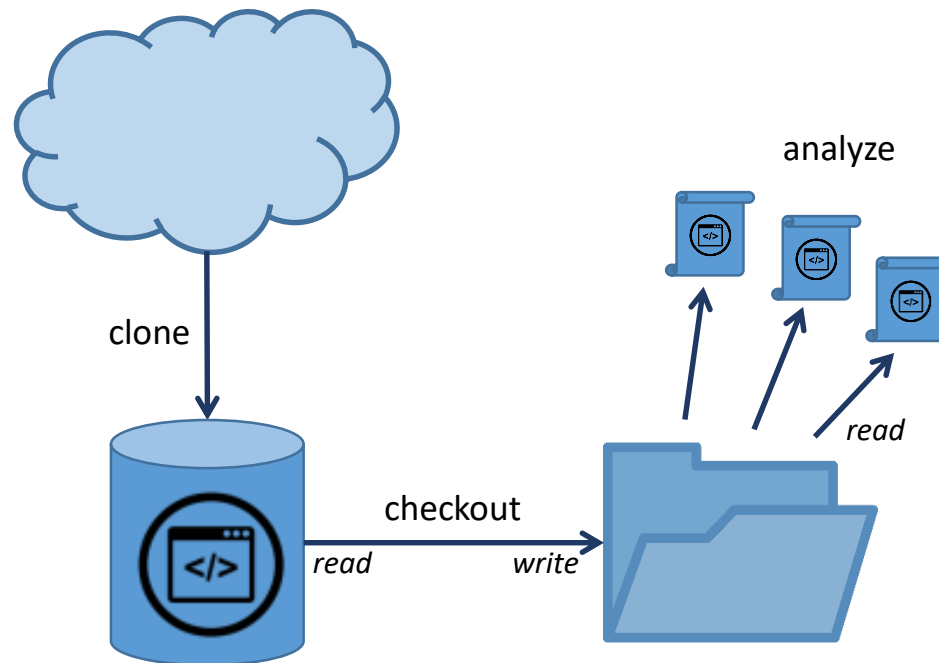
# Avoid checkouts



# Avoid checkouts



# Avoid checkouts

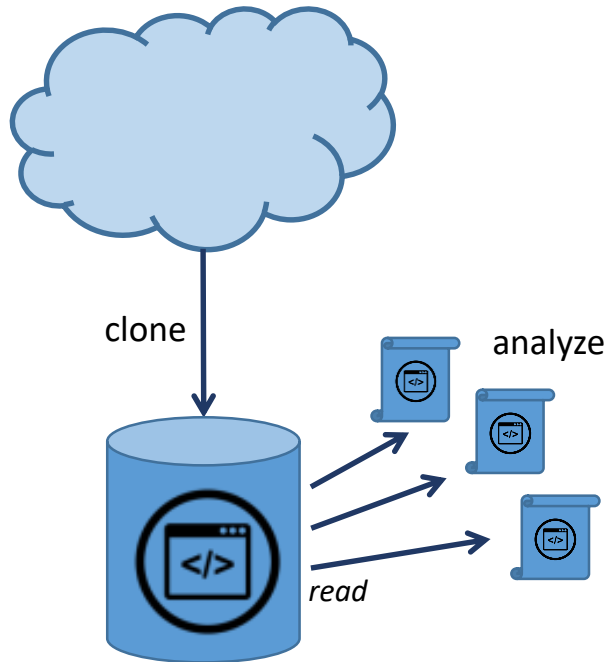


For every file: 2 read ops + 1 write op

Checkout includes irrelevant files

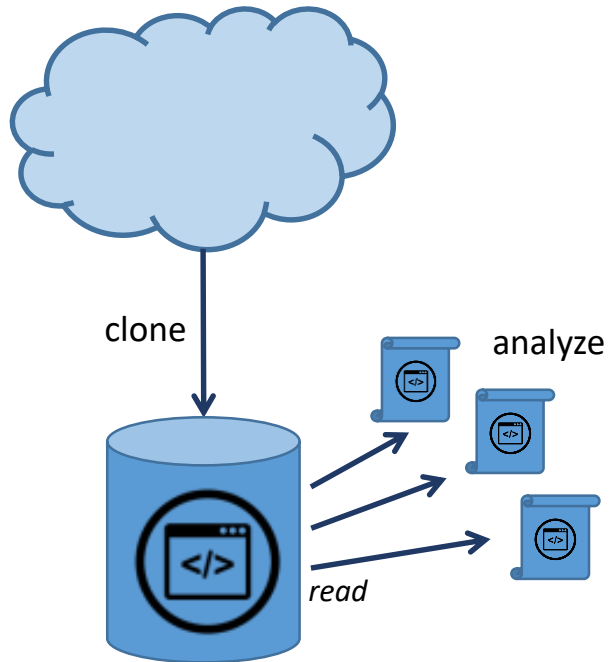
Need 1 CWD for every revision to be analyzed in parallel

# Avoid checkouts



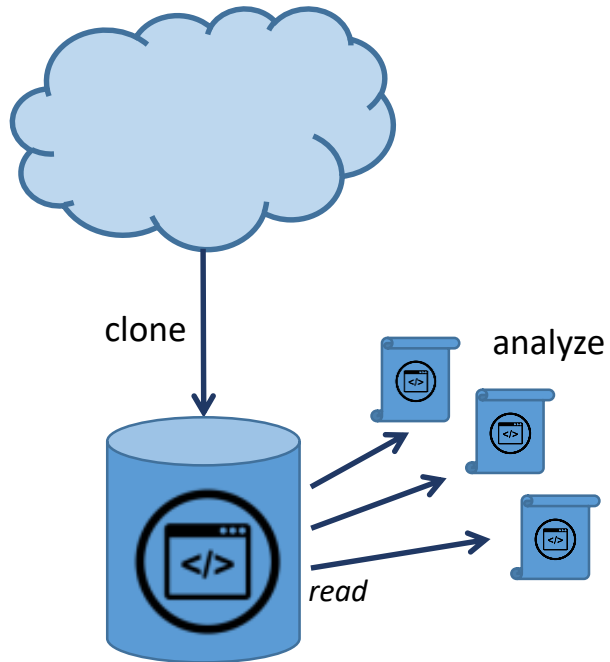


# Avoid checkouts



Only read relevant files in a single read op  
No write ops  
**No overhead for parallization**

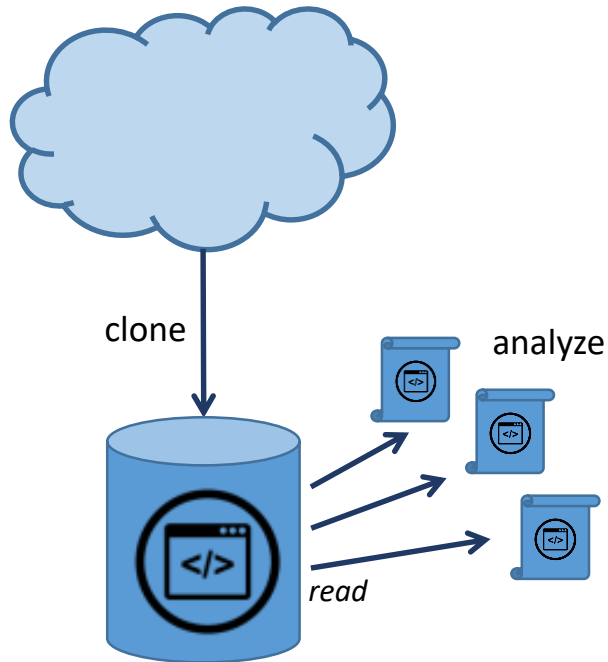
# Avoid checkouts



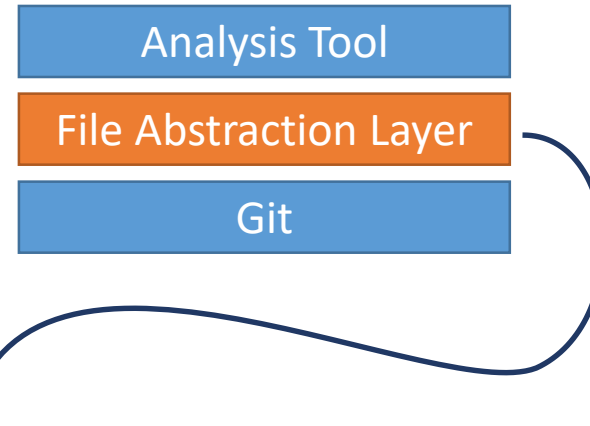
Only read relevant files in a single read op  
No write ops  
No overhead for parallelization



# Avoid checkouts



Only read relevant files in a single read op  
No write ops  
No overhead for parallelization



E.g. for the JDK Compiler:

```
class JavaSourceFromCharrArray(name: String, val code: CharBuffer)
extends SimpleJavaFileObject(URI.create("string:/// " + name), Kind.SOURCE) {
  override def getCharContent(): CharSequence = code
}
```

# Avoid checkouts



Only read relevant files in a single read op  
No write ops  
No overhead for parallelization

The simplest time-saver:  
If you can - operate directly on bare Git



read

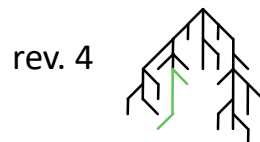
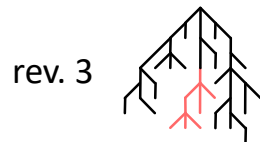


E.g. for the JDK Compiler:

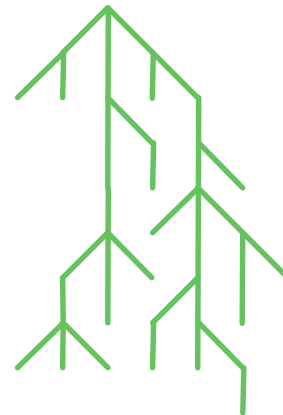
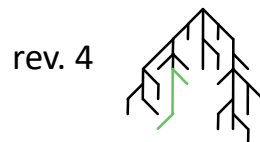
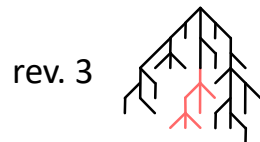
```
class JavaSourceFromCharArray(name: String, val code: CharBuffer)
  extends SimpleJavaFileObject(URI.create("string:/// " + name), Kind.SOURCE) {
  override def getCharContent(): CharSequence = code
}
```

#2: Use a multi-revision representation  
of your sources

# Merge ASTs

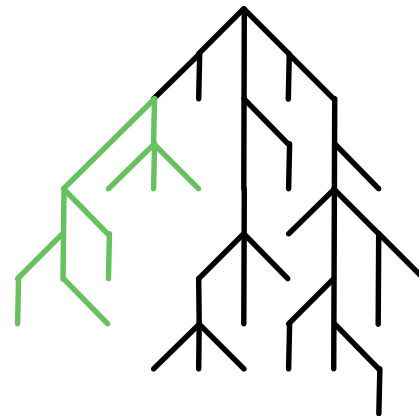
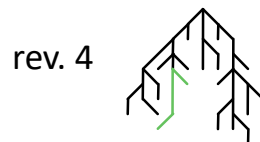
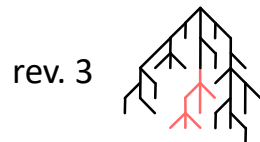


# Merge ASTs



rev. 1

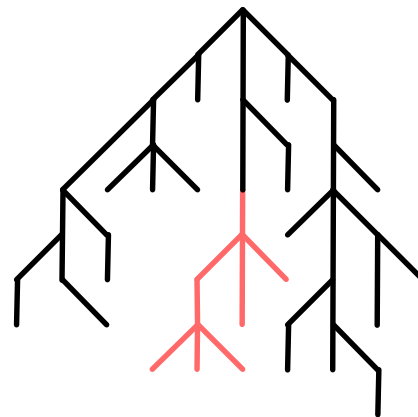
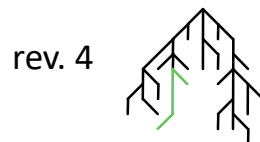
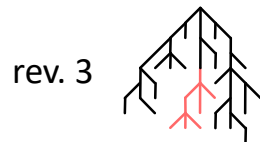
# Merge ASTs



rev. 2

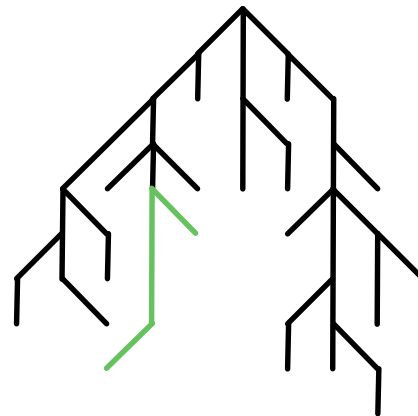
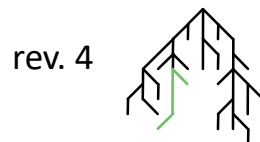


# Merge ASTs



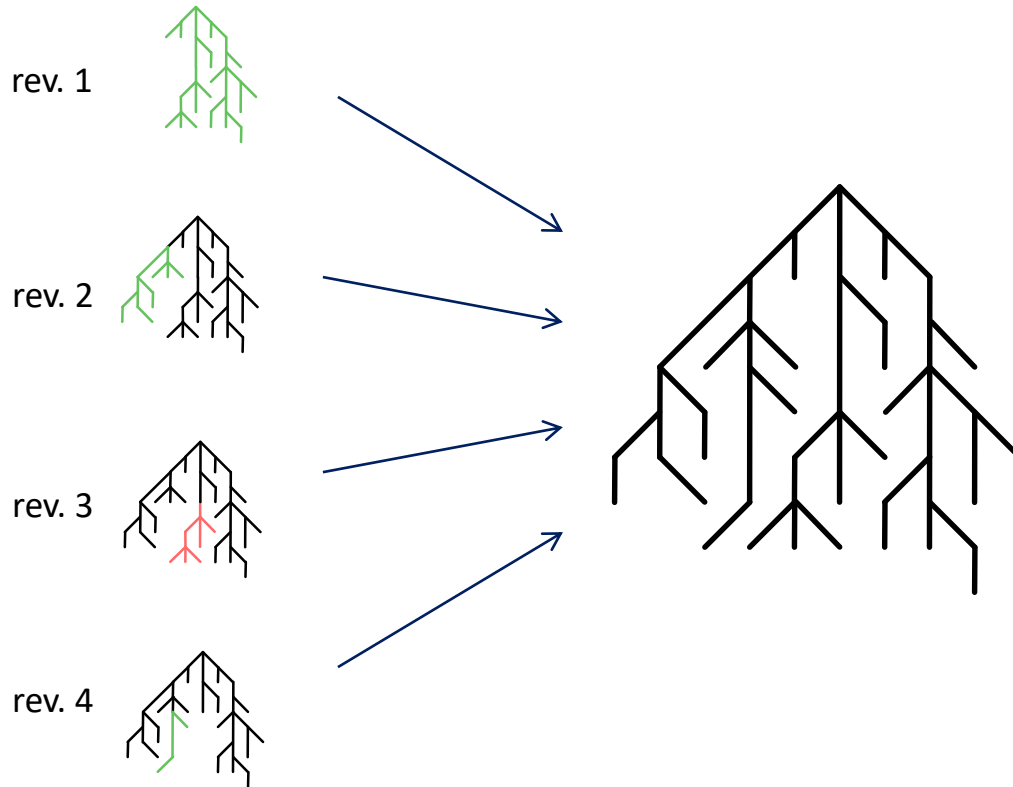
rev. 3

# Merge ASTs

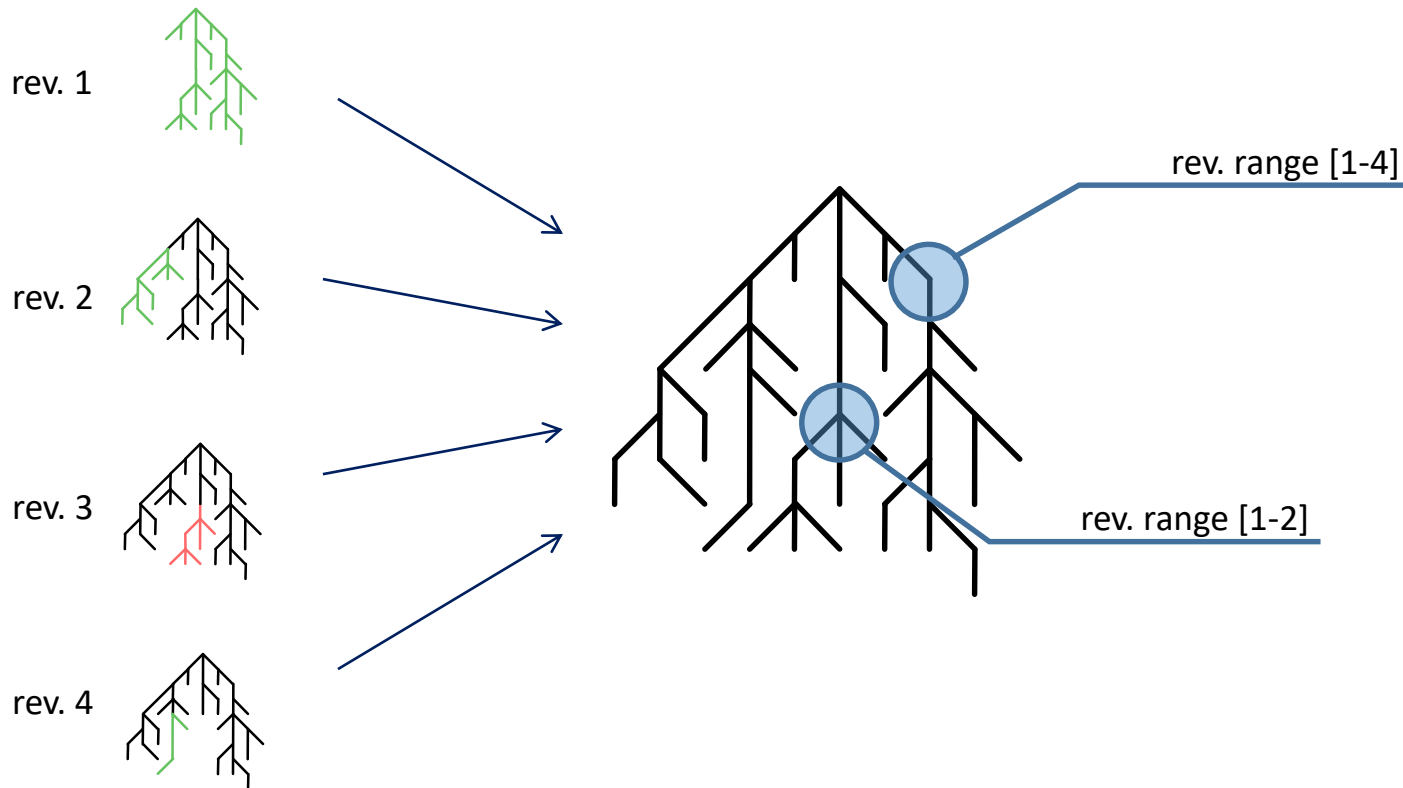


rev. 4

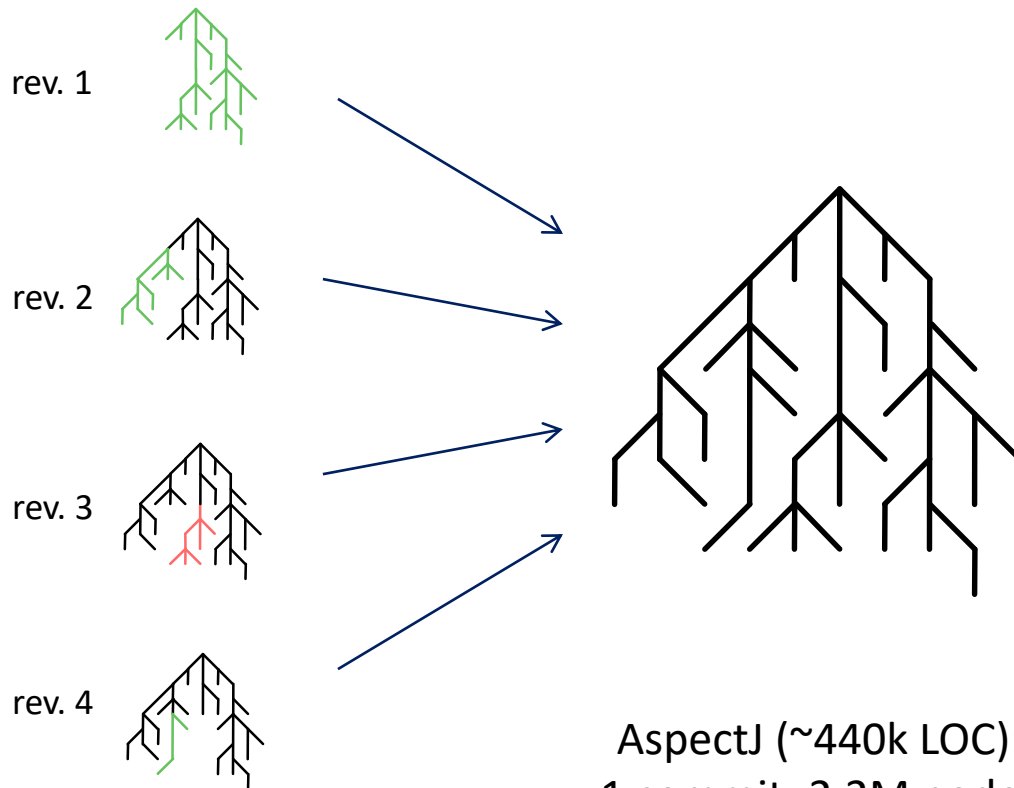
# Merge ASTs



# Merge ASTs



# Merge ASTs



AspectJ (~440k LOC):  
1 commit: 2.2M nodes  
All >7000 commits: 6.5M nodes

# Merge ASTs



Merging ASTs brings exponential space and time savings



AspectJ (~440k LOC):  
1 commit: 2.2M nodes  
All >7000 commits: 6.5M nodes

# Merge ASTs



PS: Analyzing multiple revisions implies building a graph of all revisions *first*, and analyzing it *afterwards*



AspectJ (~440k LOC):  
1 commit: 2.2M nodes  
All >7000 commits: 6.5M nodes

#3: Store AST nodes only if they're needed for analysis



```
public class Demo {  
    public void run() {  
        for (int i = 1; i < 100; i++) {  
            if (i % 3 == 0 || i % 5 == 0) {  
                System.out.println(i)  
            }  
        }  
    }  
}
```

What's the complexity ( $1+\#\text{forks}$ )  
and name for each method and  
class?

```
public class Demo {
    public void run() {
        for (int i = 1; i < 100; i++) {
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                System.out.println(i)
            }
        }
    }
}
```

parse



140 AST nodes  
(using ANTLR)

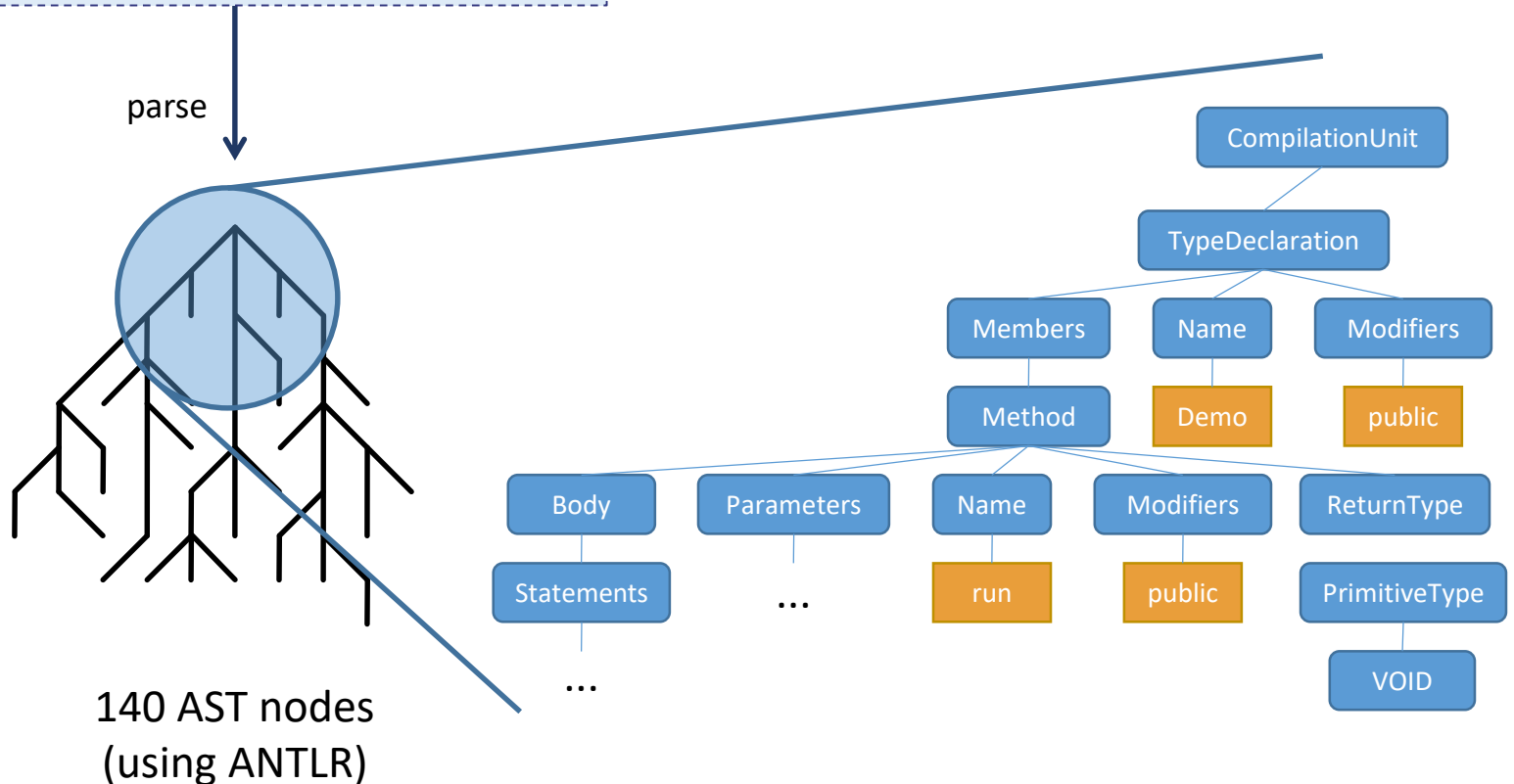
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public class Demo {
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            }
        }
    }
}

```

What's the complexity (1+#forks) and name for each method and class?



```

public class Demo {
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    }
}

```

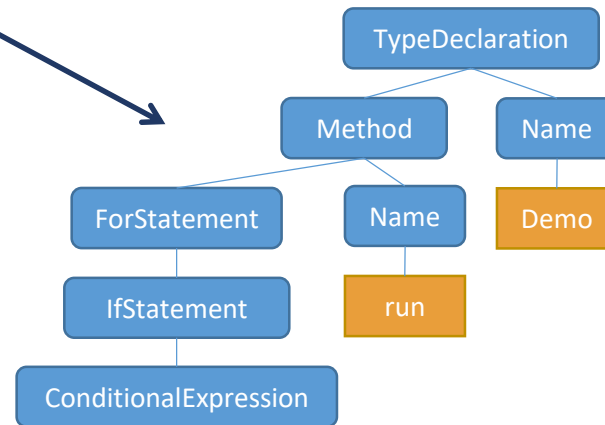
What's the complexity (1+#forks) and name for each method and class?

parse

filtered parse



140 AST nodes  
(using ANTLR)



7 AST nodes  
(using ANTLR)

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public class Demo {
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        }
    }
}
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What's the complexity (1+#forks) and name for each method and class?

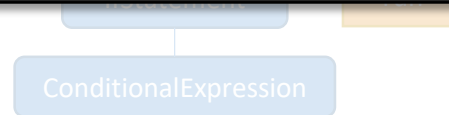
parse

filtered parse

Storing only needed AST nodes applies a manyfold reduction in needed space



140 AST nodes  
(using ANTLR)



7 AST nodes  
(using ANTLR)

```

public class Demo {
    public void run() {
        for (int i = 1; i < 100; i++) {
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            }
        }
    }
}

```

What's the complexity (1+#forks) and name for each method and class?

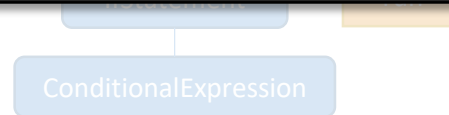
parse

filtered parse

PS: Which AST nodes to load into the graph depends on the analysis



140 AST nodes  
(using ANTLR)



7 AST nodes  
(using ANTLR)

#4: Use non-duplicative data structures  
to store your results

rev. 1



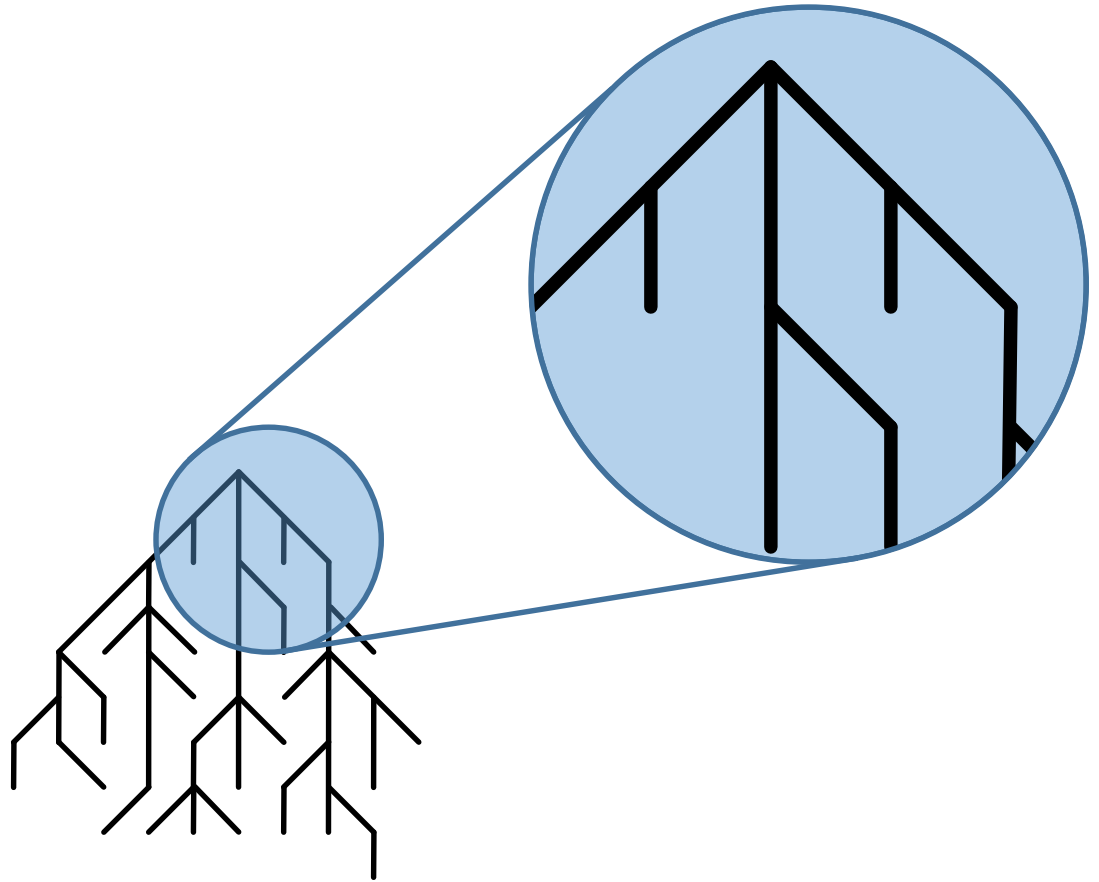
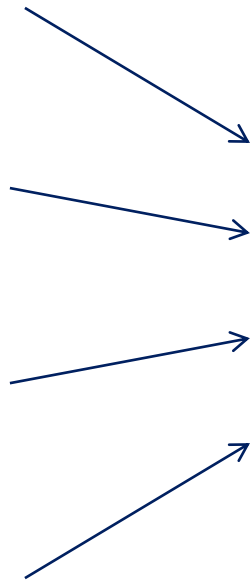
rev. 2



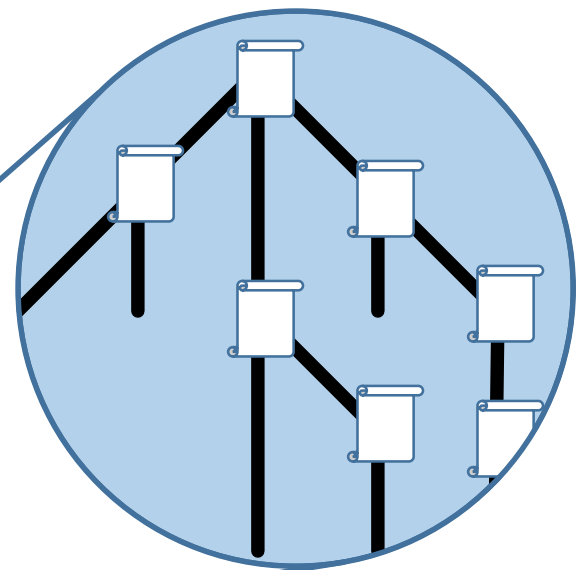
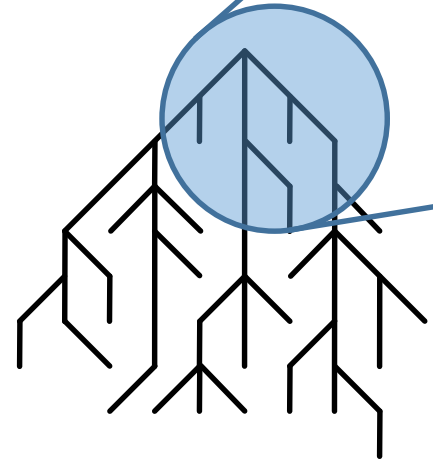
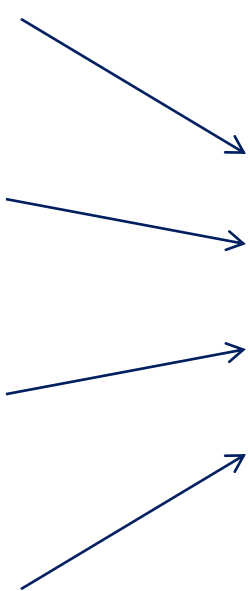
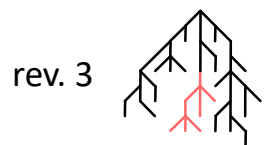
rev. 3



rev. 4







rev. 1



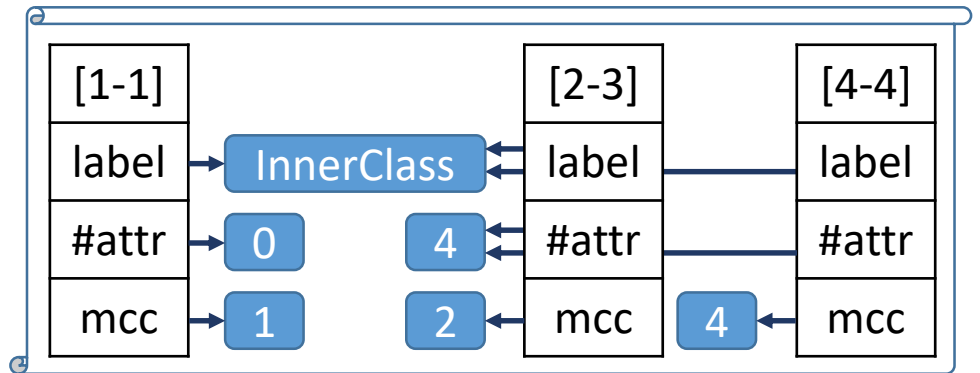
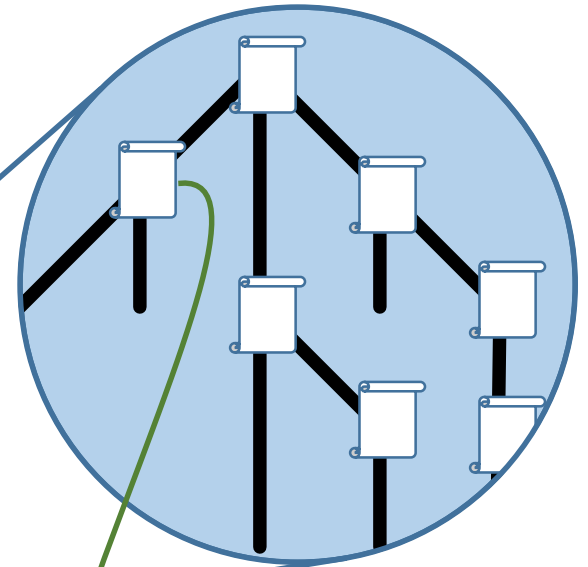
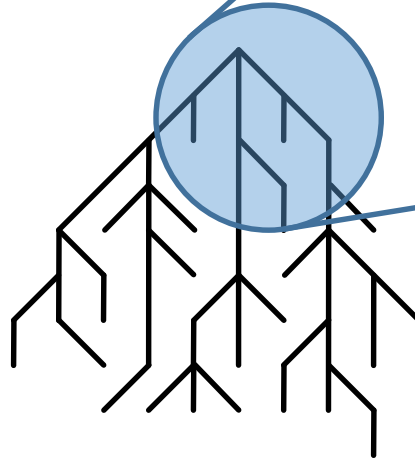
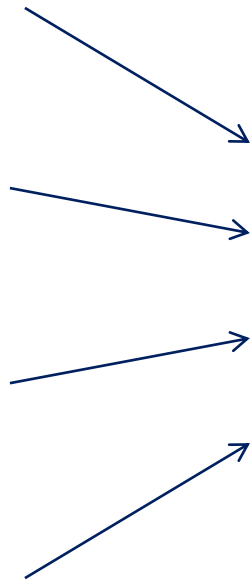
rev. 2



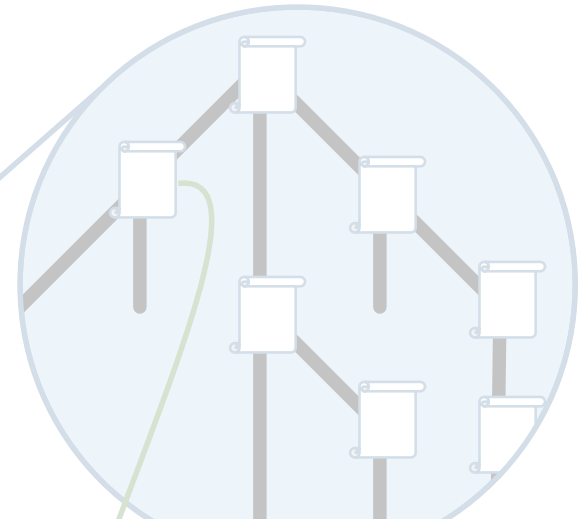
rev. 3



rev. 4

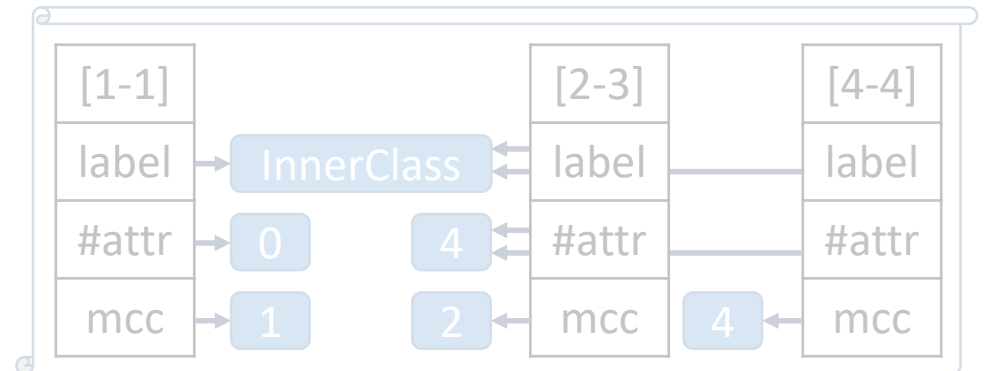


rev. 1



Many entities can share the same data across 1000s of revisions

rev. 4



LISA also does:

#5: Parallel Parsing

#6: Asynchronous graph computation

#7: **Generic graph computations**

applying to ASTs from **compatible languages**

# A light-weight view on multi-language analysis

# Typical solutions

- Toolchains / Frameworks
  - Integrate language-specific tooling
  - Lots of engineering required
- Meta-models
  - Translate language code to some common representation
  - Significant overhead / rigid models

# Structure matters most

- Complexity?

```
if (true) {  
  if (true) { }  
} # CYCLO: 3
```

```
if (true) { }  
if (true) { }  
# CYCLO: 4
```

- # of Functions / Attributes etc.
- Coupling between Classes
- Call graphs

# Relative structure is similar

```
public class Demo {  
    public void run() {  
        for (int i = 1; i < 100; i++) {  
            if (i % 3 == 0 || i % 5 == 0) {  
                System.out.println(i)  
            }  
        }  
    }  
}
```

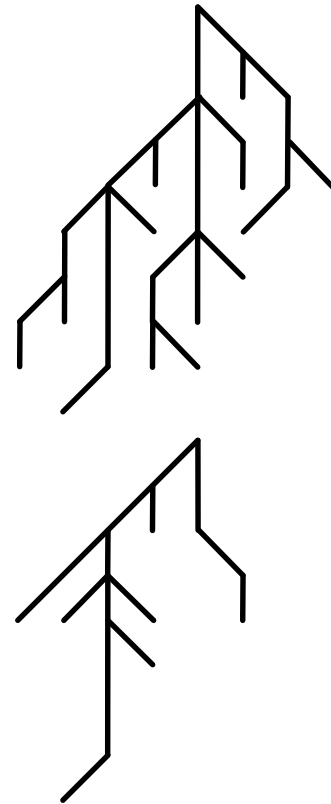
```
class Demo:  
    def run():  
        for i in range(1, 100):  
            if i % 3 == 0 or i % 5 == 0:  
                print(i)
```



# Relative structure is similar

```
public class Demo {  
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    }  
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```

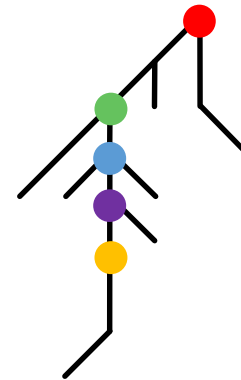
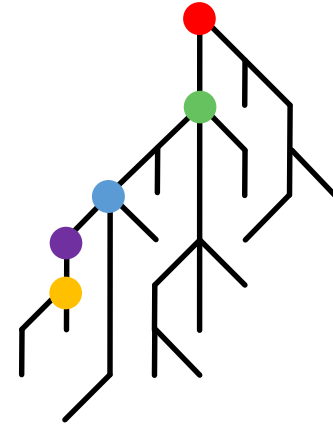
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```

```
class Demo:  
    def run():  
        for i in range(1, 100):  
            if i % 3 == 0 or i % 5 == 0:  
                print(i)
```

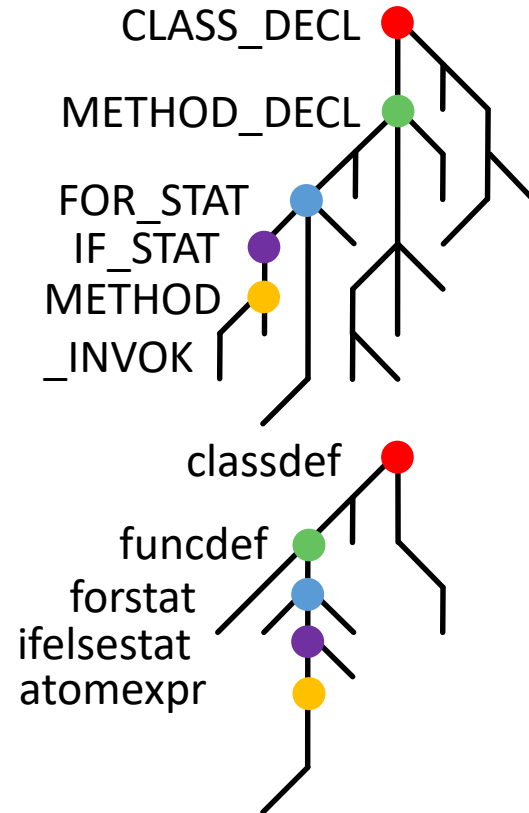


- class
- function
- for
- if
- print

# Entities are different

```
public class Demo {  
    public void run() {  
        for (int i = 1; i < 100; i++) {  
            if (i % 3 == 0 || i % 5 == 0) {  
                System.out.println(i)  
            }  
        }  
    }  
}
```

```
class Demo:  
    def run():  
        for i in range(1, 100):  
            if i % 3 == 0 or i % 5 == 0:  
                print(i)
```

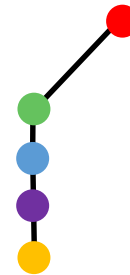
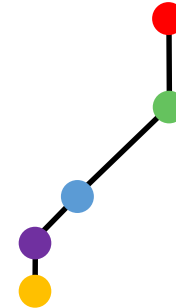


- class
- function
- for
- if
- print

# Can filter irrelevant nodes

```
public class Demo {  
    public void run() {  
        for (int i = 1; i < 100; i++) {  
            if (i % 3 == 0 || i % 5 == 0) {  
                System.out.println(i)  
            }  
        }  
    }  
}
```

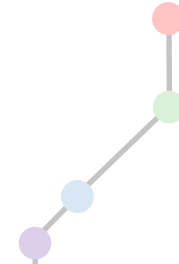
```
class Demo:  
    def run():  
        for i in range(1, 100):  
            if i % 3 == 0 or i % 5 == 0:  
                print(i)
```



● class      ● for      ● print  
● function   ● if

# Can filter irrelevant nodes

```
public class Demo {  
    public void run() {  
        for (int i = 1; i < 100; i++) {  
            if (i % 3 == 0 || i % 5 == 0) {
```



View: Structure already matches,  
only entities need translation

```
def run():  
    for i in range(1, 100):  
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            print(i)
```



● class      ● for      ● print  
● function   ● if

# How LISA handles Multiple languages

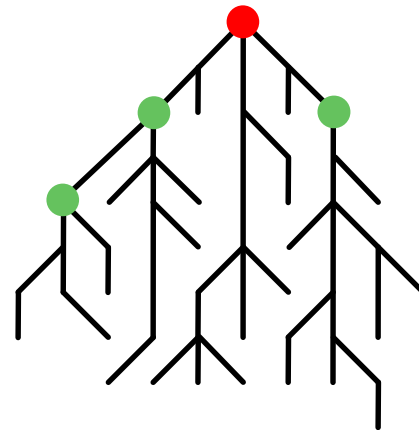
# Analysis formulation

- **Signal/Collect** (like “Google Pregel” for Scala)
  - Graph vertices send information packets (signals) and do something when receiving (collecting) signals.

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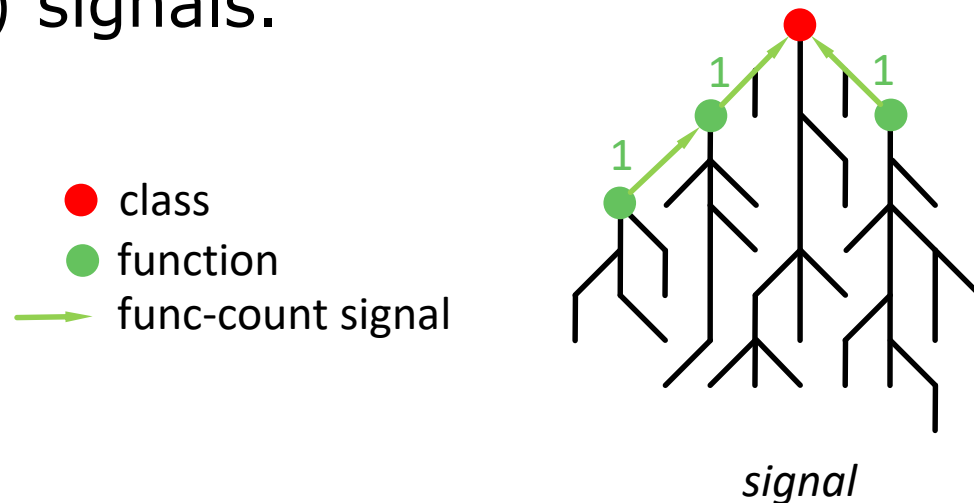
● class  
● function





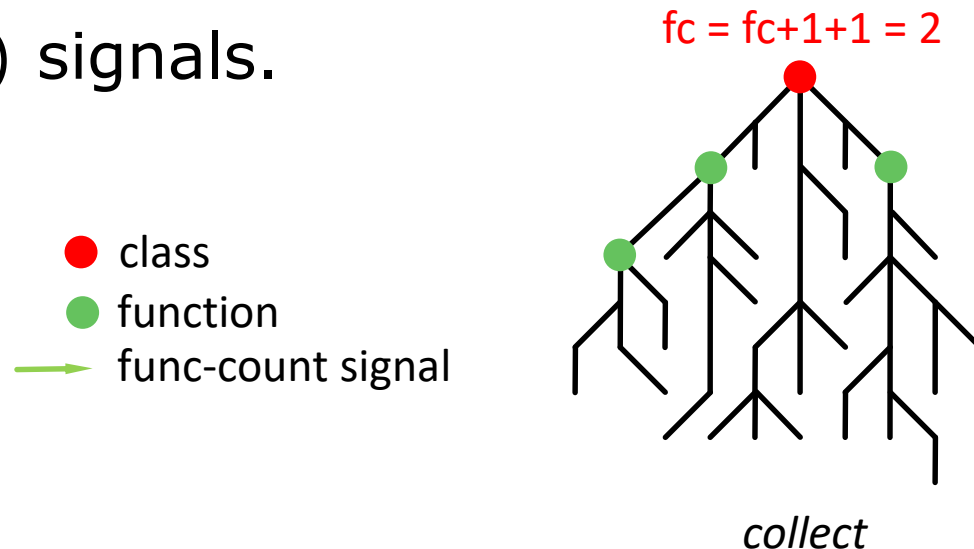
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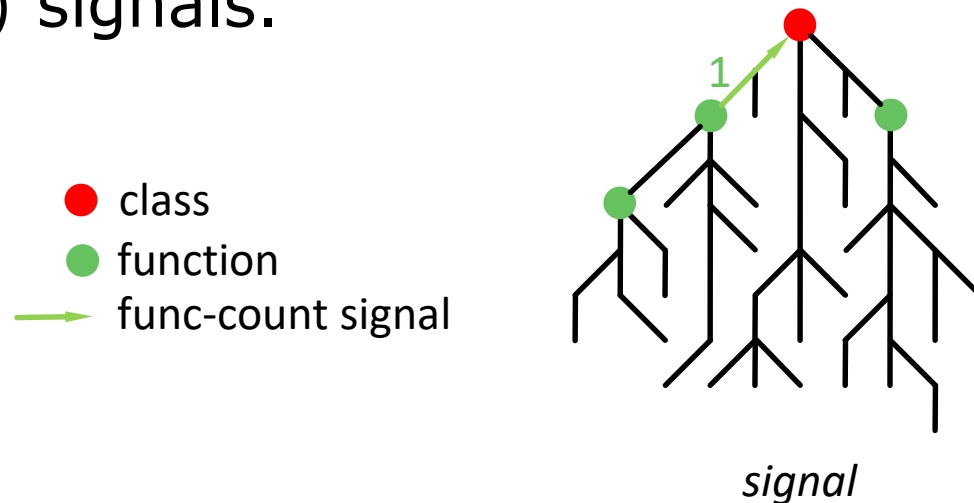
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- **Signal/Collect** (like “Google Pregel” for Scala)
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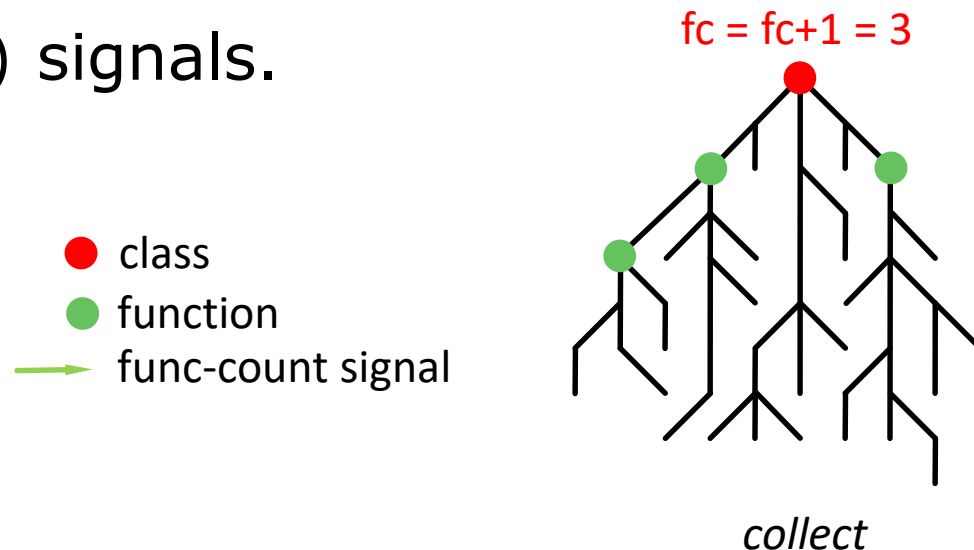
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# Analysis formulation

- **Signal/Collect** (like “Google Pregel” for Scala)
  - Graph vertices send information packets (signals) and do something when receiving (collecting) signals.
- Analyses use *generic labels* for entities

```

override def start = {
implicit domain => state =>
  if (leaf(state))
    state ! new MccPacket(
      if (state is 'branch) 2 else 1)
  else state
}

```

```

class MccPacket(val count: Int)
extends AnalysisPacket {
  override def onCollect = {
  implicit domain => state =>

    val mcc = state[Mcc].n + count - 1

    allChildren[Mcc](state)(
      incomplete = state + Mcc(false, mcc),
      complete = {
        val newCount =
          if (state is 'branch) mcc + 1 else mcc
        val persist =
          state is ('class, 'method, 'unit)
          state + Mcc(persist, mcc)
          ! new MccPacket(newCount) })))}

```

```

override def start = {
implicit domain => state =>
  if (leaf(state))
    state ! new MccPacket(
      if (state is 'branch) 2 else 1)
  else state
}

```

```

class MccPacket(val count: Int)
extends AnalysisPacket {
  override def onCollect = {
  implicit domain => state =>

    val mcc = state[Mcc].n + count - 1

    allChildren[Mcc](state)(
      incomplete = state + Mcc(false, mcc),
      complete = {
        val newCount =
          if (state is 'branch) mcc + 1 else mcc
        val persist =
          state is ('class, 'method, 'unit)
          state + Mcc(persist, mcc)
          ! new MccPacket(newCount) })))}}

```

# Light-weight entity mappings

```
object PythonNativeParseTree extends Domain {
  override val mapping = Map(
    'file      -> Set("META-FILE"),
    'class     -> Set("ClassDefbody"),
    'method    -> Set("FunctionDefbody"),
    'name      -> Set("Name"),
    'idiomatic -> Set("ListComp", "GeneratorExpargs", "Lambdaargs",
                    "Yield", "Exprfinalbody", "Withbody",
                    "Namedecorator_list"),
    'fork      -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",
                    "Withbody", "ListComp", "SetComp", "BoolOp",
                    "IfExp"),
    'block     -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",
                    "Withbody", "ClassDefbody", "FunctionDefbody"),
    'variable  -> Set("Assignbody", "AugAssignbody"),
    'parameter -> Set("argargs")
  )
}
```



# Light-weight entity mappings

```
object PythonNativeParseTree extends Domain {  
  override val mapping = Map(  
    'file      -> Set("META-FILE"),  
    'class     -> Set("ClassDefbody"),  
    'method    -> Set("FunctionDefbody"),  
    'name      -> Set("Name"),  
    'idiomatic -> Set("ListComp", "GeneratorExpargs", "Lambdaargs",  
                    "Yield", "Exprfinalbody", "Withbody",  
                    ),  
    'fork      -> Set("Ifbody", "Ifbody", "Trybody",  
                    "Withbody", "ListComp", "SetComp", "BoolOp",  
                    "IfExp"),  
    'block     -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",  
                    "Withbody", "ClassDefbody", "FunctionDefbody"),  
    'variable  -> Set("Assignbody", "AugAssignbody"),  
    'parameter -> Set("argargs")  
  )  
}
```

Lables used by Analyses

# Light-weight entity mappings

```
object PythonNativeParseTree extends Domain {  
  override val mapping = Map(  
    'file      -> Set("META-FILE"),  
    'class     -> Set("ClassDefbody"),  
    'method    -> Set("FunctionDefbody"),  
    'name      -> Set("Name"),  
    'listcomp  -> Set("ListComp", "GeneratorExpargs", "Lambdaargs",  
                    "Yield", "Exprfinalbody", "Withbody",  
                    "Namedecorator_list"),  
    'while     -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",  
                    "Withbody", "ListComp", "SetComp", "BoolOp",  
                    "IfExp"),  
    'block     -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",  
                    "Withbody", "ClassDefbody", "FunctionDefbody"),  
    'variable  -> Set("Assignbody", "AugAssignbody"),  
    'parameter -> Set("argargs")  
  )  
}
```

Lables used by  
the parser or  
grammar

# Light-weight entity mappings

```
object PythonNativeParseTree extends Domain {  
  override val mapping = Map(  
    'file      -> Set("META-FILE"),  
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    'method    -> Set("FunctionDefbody"),  
    'name      -> Set("Name"),  
    'idiomatic -> Set("ListComp", "GeneratorExpargs", "Lambdaargs",  
                    "Yield", "Exprfinalbody", "Withbody",  
                    "Namedecorator_list"),  
    'fork      -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",  
                    "Withbody", "ListComp", "SetComp", "BoolOp",  
                    "IfExp"),  
    'block     -> Set("Whilebody", "Forbody", "Ifbody", "Trybody",  
                    "Withbody", "ClassDefbody", "FunctionDefbody"),  
    'variable  -> Set("Assignbody", "AugAssignbody"),  
    'parameter -> Set("argargs")  
  )  
}
```

# Parsing

- AST is kept as the parser supplies it
- ANTLRv4 integration
- Filtering can be enabled
  - Only AST nodes that correspond to a label used in an analysis are kept
  - Reduces graph size by a factor of 10 or more

# Adding new languages

1. Integrate a parser (or generate one)
  - Graph interface allows adding nodes/edges
2. Write a node mapping
3. Re-use existing analyses on new ASTs

```

package org.example
import ch.uzh.ifi.seal.lisa.core._
import ch.uzh.ifi.seal.lisa.core.public._
import ch.uzh.ifi.seal.lisa antlr._
import ch.uzh.ifi.seal.lisa.module.analysis._
import ch.uzh.ifi.seal.lisa.module.persistence.CSVPersistence

import org.example.parser.LuaLexer
import org.example.parser.LuaParser

object AntlrLuaParseTree extends Domain {
  override val mapping = Map(
    'file      -> Set("Chunk"),
    'block     -> Set("Block"),
    'statement -> Set("Stat"),
    'fork      -> Set("DoStat", "WhileStat", "RepeatStat", "IfStat", "ForStat", "ForInStat"),
    'method    -> Set("Function"),
    'variable  -> Set("Var"),
    'field     -> Set("Field")
  )
}

object AntlrLuaParser extends AntlrParser[LuaParser](AntlrLuaParseTree) {
  override val suffixes = List(".lua")
  override def lex(input: ANTLRInputStream) = new LuaLexer(input)
  override def parse(tokens: CommonTokenStream) = new LuaParser(tokens)
  override def enter(parser: LuaParser) = parser.chunk()
}

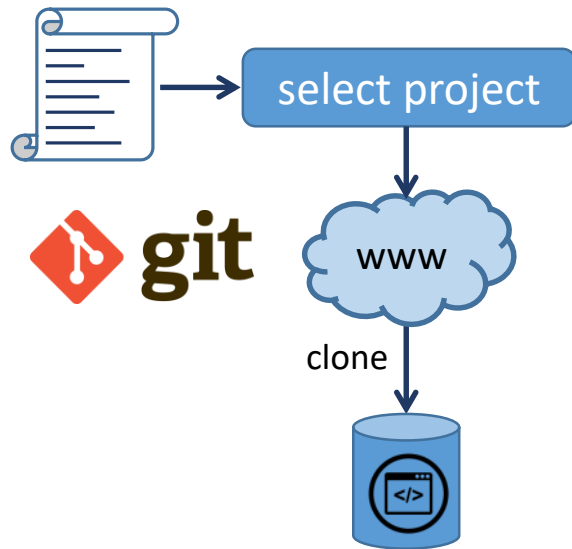
```

```
object LuaAnalysis extends App {
  val url = "https://github.com/Mashape/kong.git"
  implicit val uid = "Mashape_kong"
  val gitLocalDir = s"/tmp/lisa/git/$uid"
  val targetDir = s"/tmp/lisa/results/$uid"
  val parsers = List[Parser](AntlrLuaParser)
  val analyses = UniversalAnalysisSuite
  val persistence = new CSVPersistence(targetDir)
  val sources = new GitAgent(parsers, url, gitLocalDir)
  val c = new LisaComputation(sources, analyses, persistence)
  c.execute
}
```

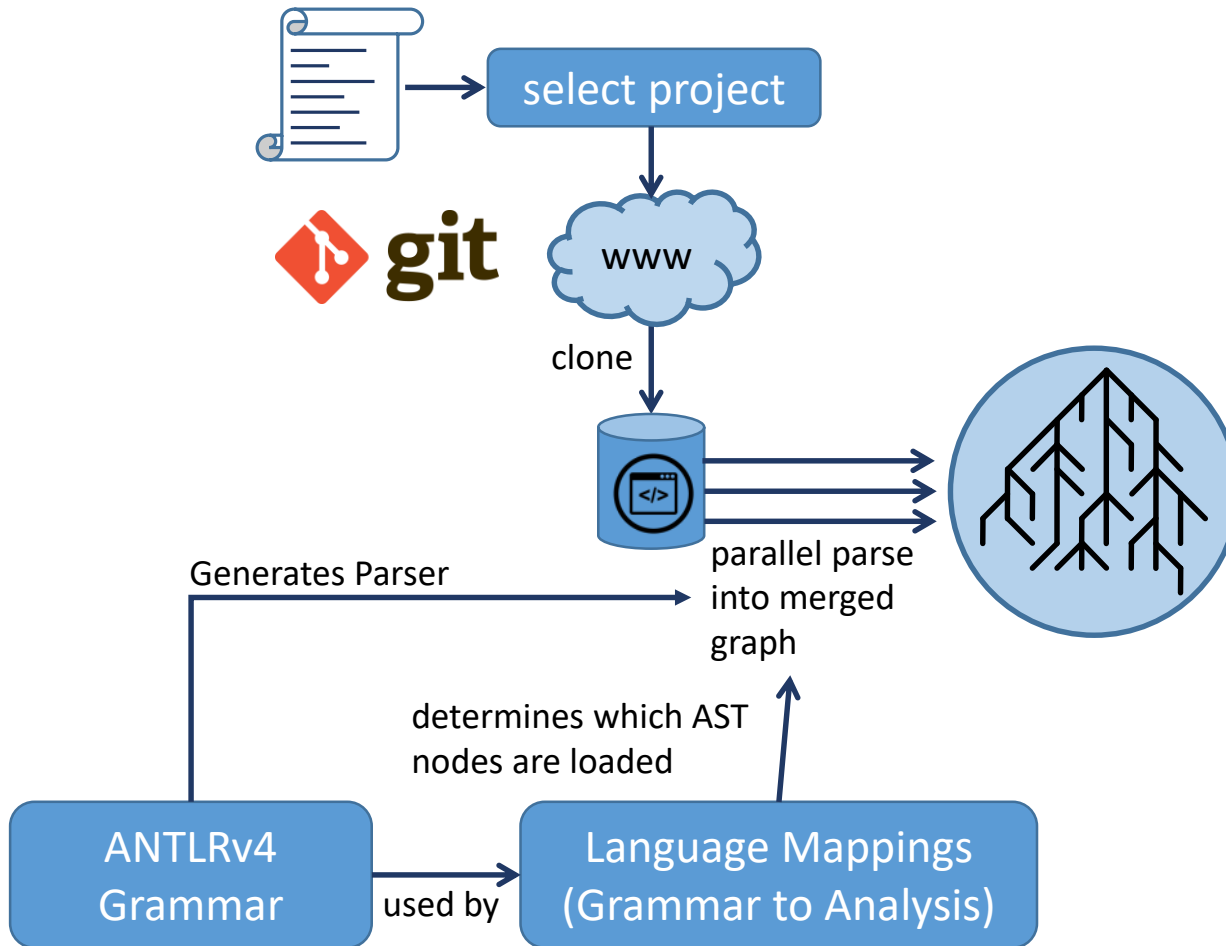
To Summarize...



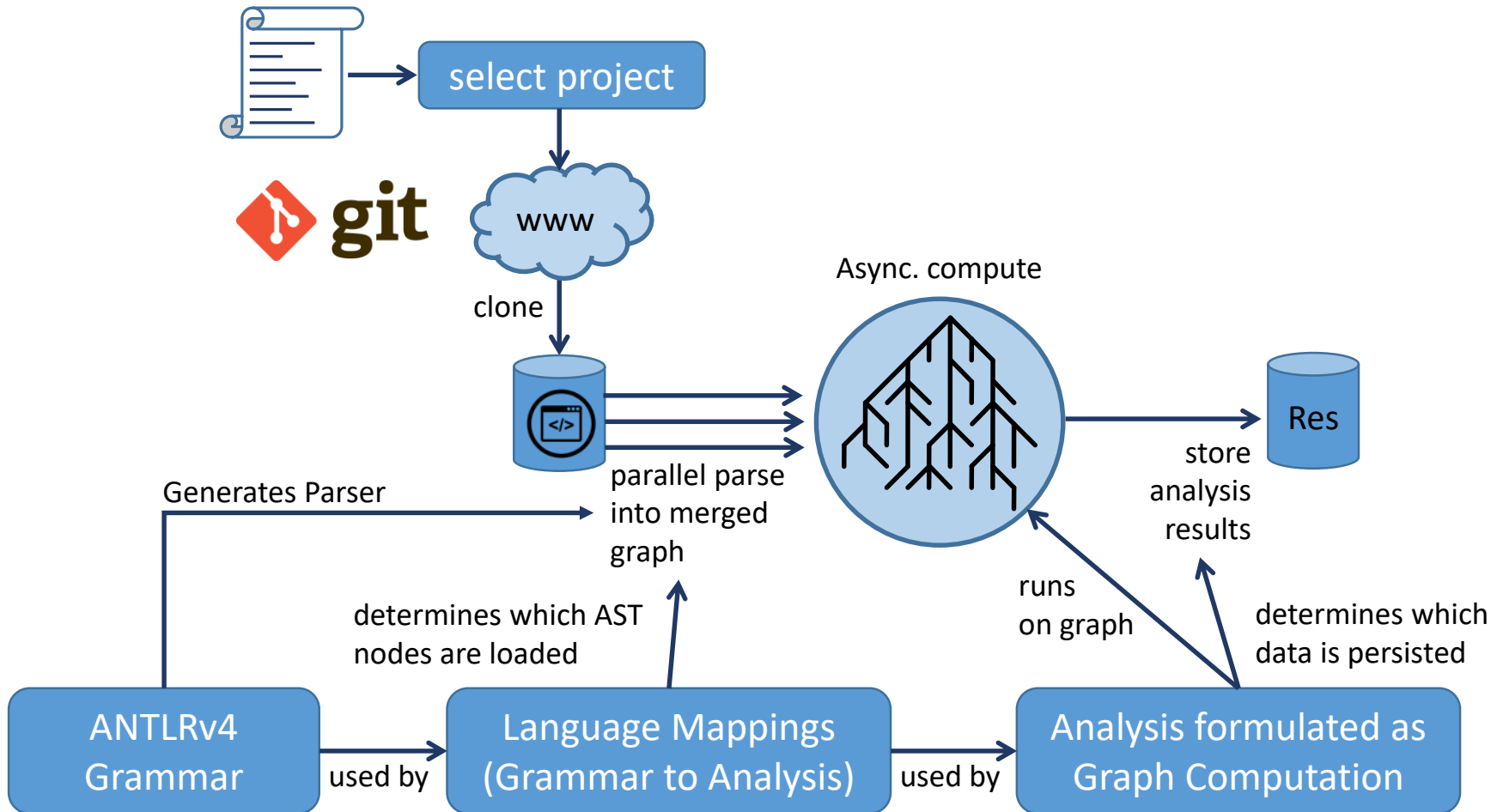
# The LISA Analysis Process



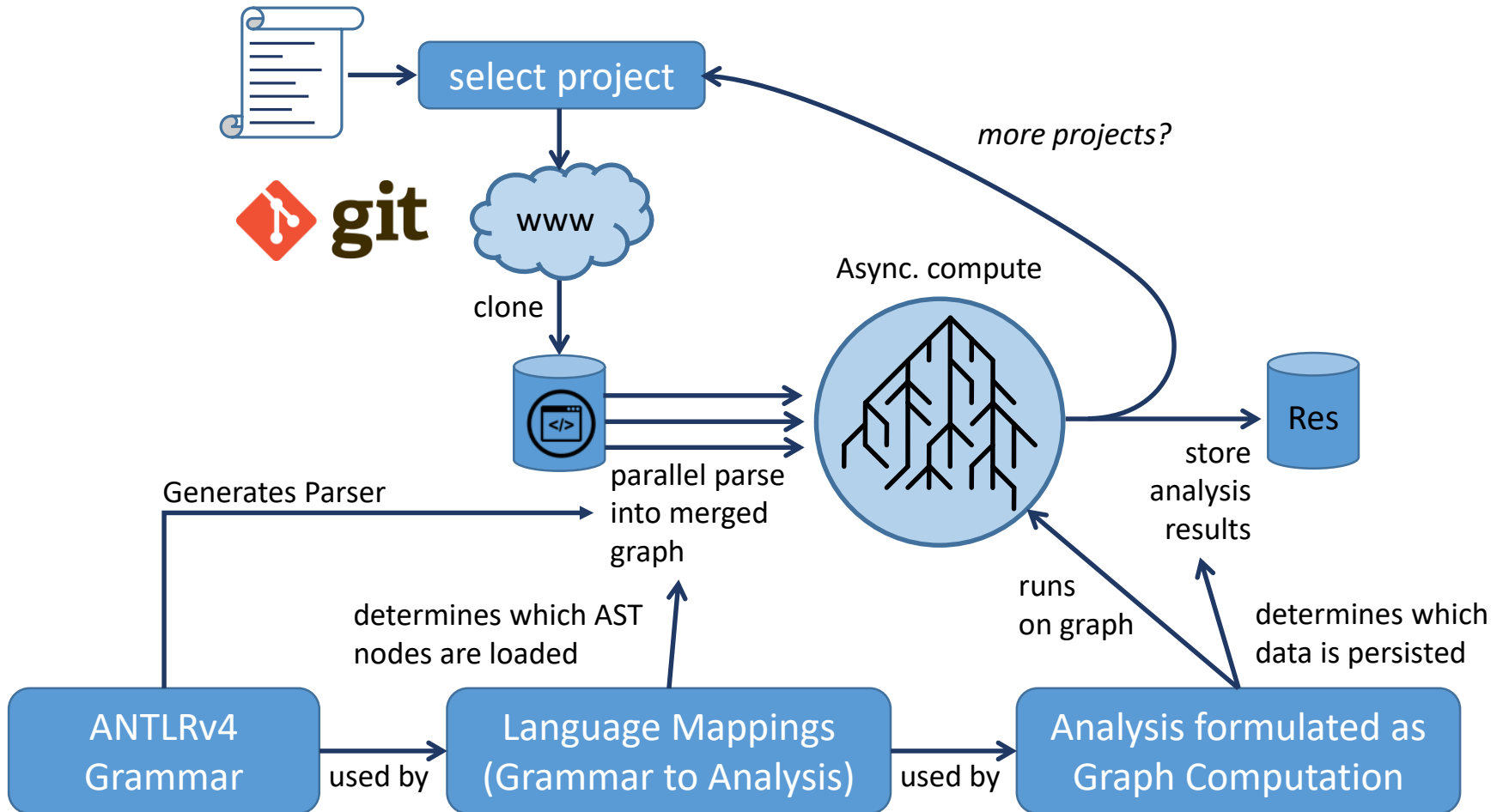
# The LISA Analysis Process



# The LISA Analysis Process



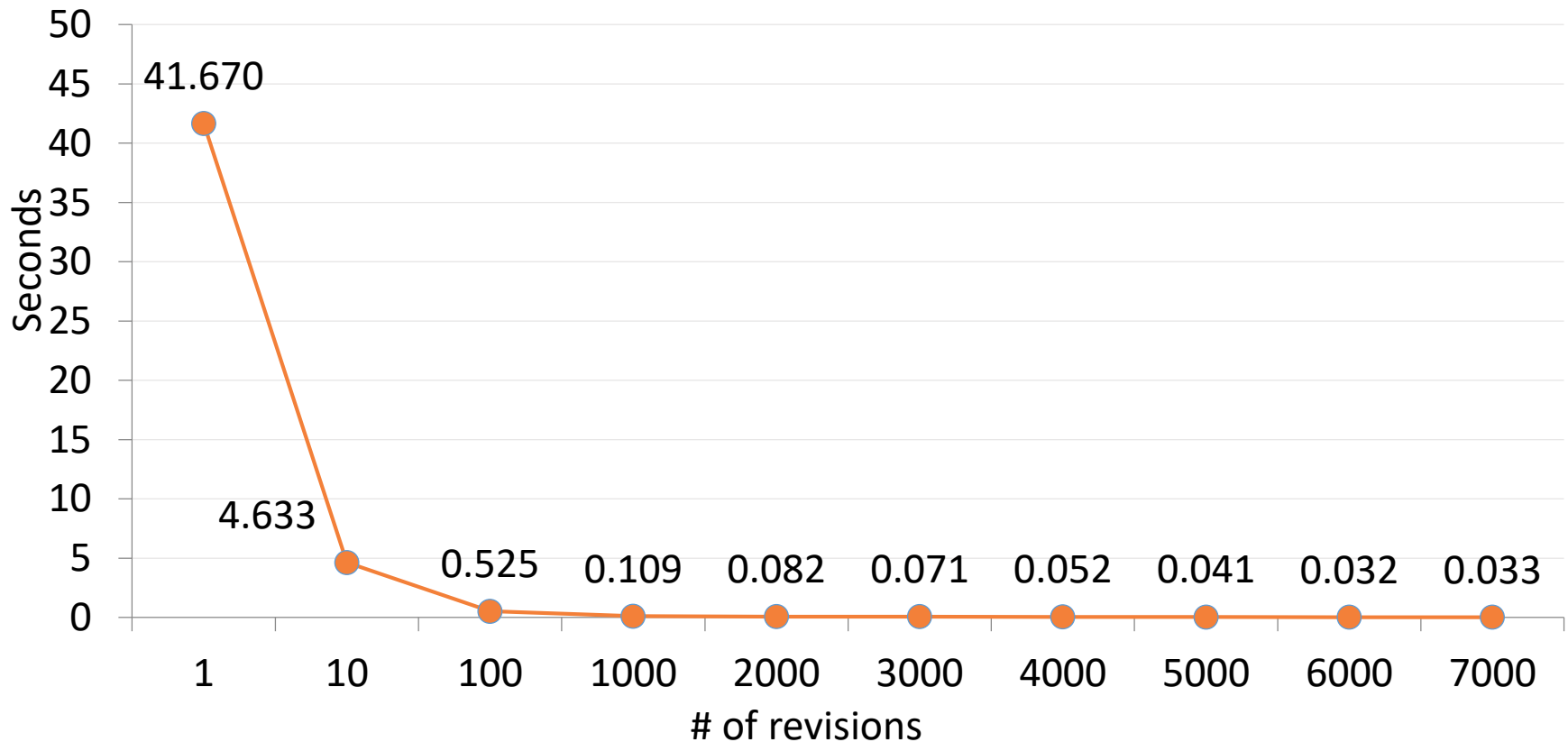
# The LISA Analysis Process



How well does it work, then?

# Marginal cost for +1 revision

Average Parsing+Computation time per Revision when analyzing n revisions of AspectJ (10 common metrics)



# Overall Performance Stats

Language	Java	C#	JavaScript	Python
#Projects	1000	1000	1000	1000
#Revisions	2 Million	1.4 Million	1.5 Million	2.3 Million
#Files (parsed!)	10 Billion	3 Billion	380 Thousand	1.2 Billion
#Lines (parsed!)	1.6 Trillion	0.6 Trillion	43 Billion	0.3 Trillion
Total Runtime (RT) <sup>1</sup>	2d 5h	3d	23h	2d 4h
Median RT <sup>1</sup>	8.35s	40.5s	14.4s	24.5s
Tot. Avg. RT per Rev. <sup>2</sup>	97ms	183ms	57ms	83ms
Med. Avg. RT per Rev. <sup>2</sup>	<b>41ms</b>	<b>88ms</b>	<b>25ms</b>	<b>48ms</b>

<sup>1</sup> Including cloning and persisting results

<sup>2</sup> Excluding cloning and persisting results

# What's the catch?

(There are a few...)



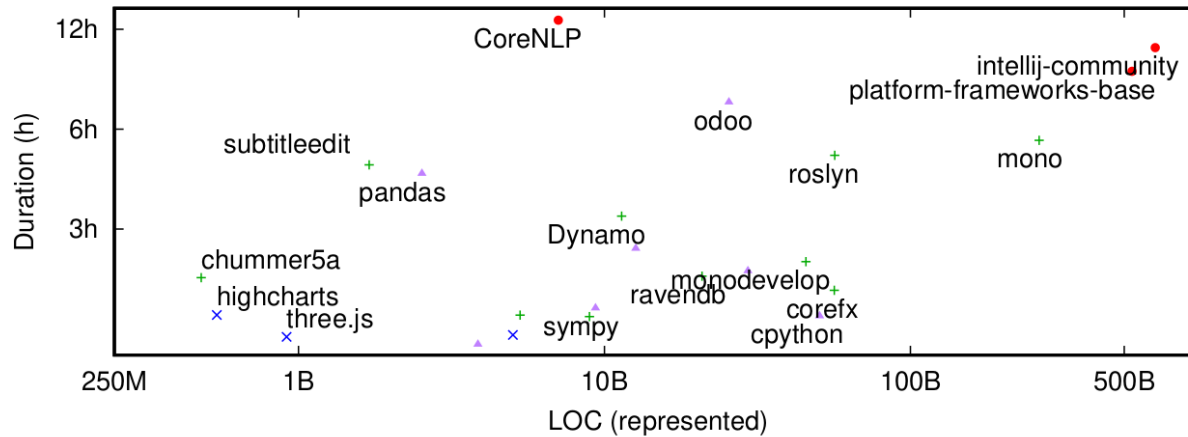
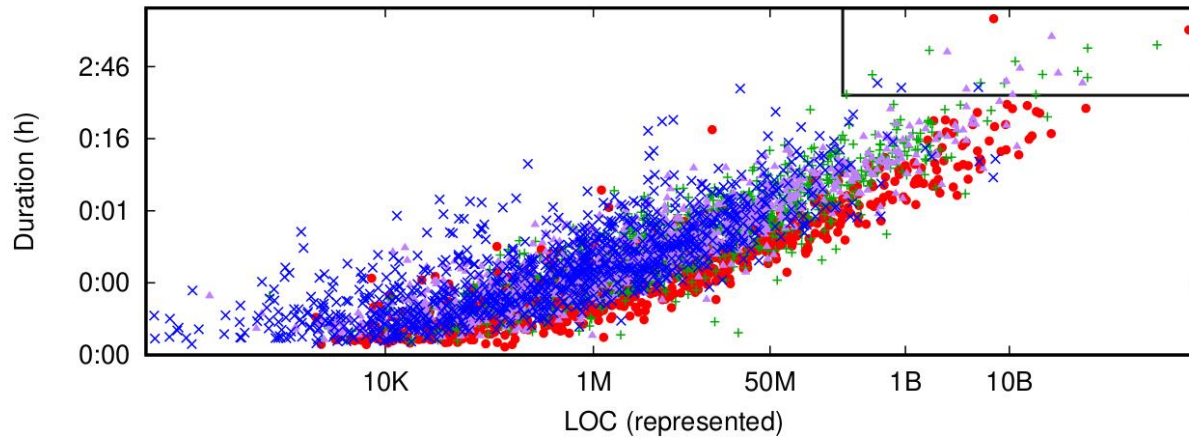
# The (not so) minor stuff

- Must implement analyses from scratch
  - No help from a compiler
  - Non-file-local analyses need some effort

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- Must implement analyses from scratch
  - No help from a compiler
  - Non-file-local analyses need some effort
- Moved files/methods etc. add overhead
  - Uniquely identifying files/entities is hard
  - (No impact on results, though)

# Parser performance matters



Javascript C# Java Python

# What's next?

- LISA for Java Bytecode:
  - Use ASM to load class data into LISA

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- LISA for Java Bytecode:
  - Use ASM to load class data into LISA
  - Makes it easier to do multi-file analyses
    - Coupling, inheritance, refactorings...
  - Use existing, pre-compiled snapshots
    - Archived nightly builds
    - Related work on historical compilation



University of  
Zurich<sup>UZH</sup>



Read the paper: <http://t.uzh.ch/Pa>  
Try the tool: <http://t.uzh.ch/Fk>  
Get the slides: <http://t.uzh.ch/S4>  
Contact me: [alexandru@ifi.uzh.ch](mailto:alexandru@ifi.uzh.ch)