
Graphs

Laura Kovács

Graphs – Definition

An **undirected graph** (ungerichteter Graph), or simply a **graph** $G = (V, E)$ consists of:

- a set V of **nodes / vertices** (Knoten),
and
- a set E of **edges** (Kanten), connecting two distinct nodes: $E = \{ \{u,v\} \mid u,v \in V \}$.

Note: Unlike trees, graphs have no restrictions on edges connecting nodes!

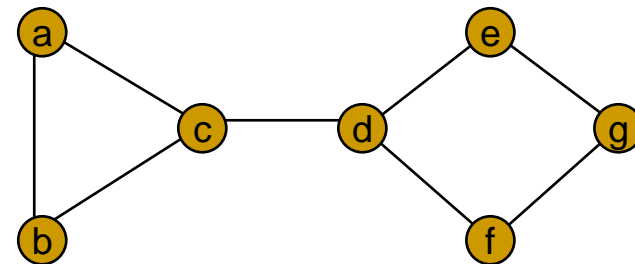
A tree can be viewed as a special kind of graph.

Example of a graph:

(it is NOT a tree!)

$V = \{a,b,c,d,e,f,g\}$

$E = \{ \{a,b\}, \{a,c\}, \{b,c\}, \{c,d\}, \{d,e\}, \{d,f\}, \{e,g\}, \{f,g\} \}$



No difference between edge $\{a,b\}$ or $\{b,a\}$ in the undirected graph!

$\{a, b\}$ indicates that nodes a and b are connected by edge $\{a,b\}$.

Graphs – Adjacent and Incident Nodes

Consider a graph $G = (V, E)$.

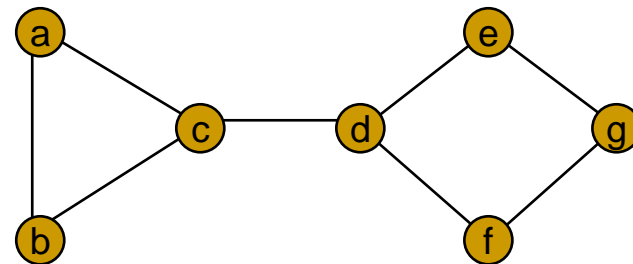
If $\{u, v\} \in E$ ($\{u, v\}$ is an edge in G), then:

nodes u and v are said to be **adjacent / neighbors** (adjazent).

A node $u \in V$ is called **incident** (inzident) to an edge that contains u .

Example:

- **a and b are adjacent**
- **a and f are not adjacent**
- **a is incident to $\{a, b\}$, and $\{a, c\}$**
- **a is not incident to $\{d, f\}$**



Graphs – Representing Graphs via Adjacency Matrix

Consider a graph $G = (V, E)$, where V has n nodes.

The **adjacency matrix** (adjacency list, Adjazenzmatrix) of G is an

$n \times n$ **matrix** A (that is, A has n rows and n columns) such that

$A_{u,v} = 1$ if $\{u,v\} \in E$ and $A_{u,v} = 0$ if $\{u,v\} \notin E$

Example:

	a	b	c	d	e	f	g
a	0	1	1	0	0	0	0
b	1	0	1	0	0	0	0
c	1	1	0	1	0	0	0
d	0	0	1	0	1	1	0
e	0	0	0	1	0	0	1
f	0	0	0	1	0	0	1
g	0	0	0	0	1	1	0



Adjacency matrix (list)

Graphs – Representing Graphs via Adjacency Matrix

Consider a graph $G = (V, E)$, where V has n nodes.

The **adjacency matrix** (adjacency list, Adjazenzmatrix) of G is an

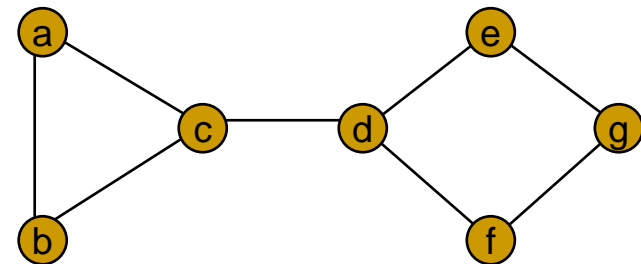
$n \times n$ **matrix** A (that is, A has n rows and n columns) such that

$A_{u,v} = 1$ if $\{u,v\} \in E$ and $A_{u,v} = 0$ if $\{u,v\} \notin E$

Example:

	a	b	c	d	e	f	g
a	0	1	1	0	0	0	0
b	1	0	1	0	0	0	0
c	1	1	0	1	0	0	0
d	0	0	1	0	1	1	0
e	0	0	0	1	0	0	1
f	0	0	0	1	0	0	1
g	0	0	0	0	1	1	0

Adjacency matrix (list)



Graph

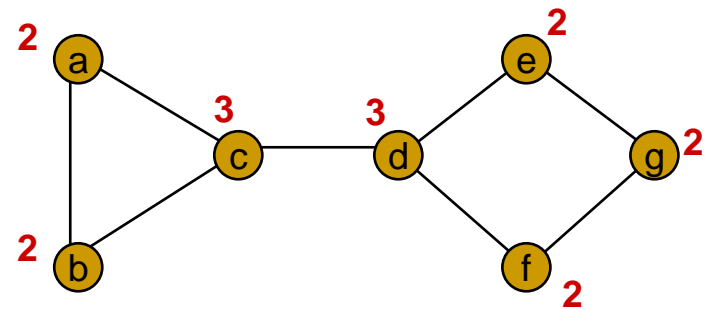
Graphs – Degree of a Node

Consider a graph $G = (V, E)$.

The **degree** (grad) of a node $u \in V$ is the number of edges to which u is incident is.

Example:

- degree of a is 2



Graphs and Binary Relations

A graph $G = (V, E)$ consists of a set of nodes V and a *binary relation* $E \subseteq V \times V$.

- If $\{u,v\} \in E$, that is $u E v$, then there is an edge $\{u,v\}$ in the graph.
-

Graphs and Binary Relations

A graph $G = (V, E)$ consists of a set of nodes V and a *binary relation* $E \subseteq V \times V$.

- If $\{u,v\} \in E$, that is $u E v$, then there is an edge $\{u,v\}$ in the graph.

For a (undirected) graph $G = (V, E)$, the binary relation $E \subseteq V \times V$ is symmetric.

- If $\{u,v\}$ is an edge in G , so is $\{v,u\}$ an edge in G .

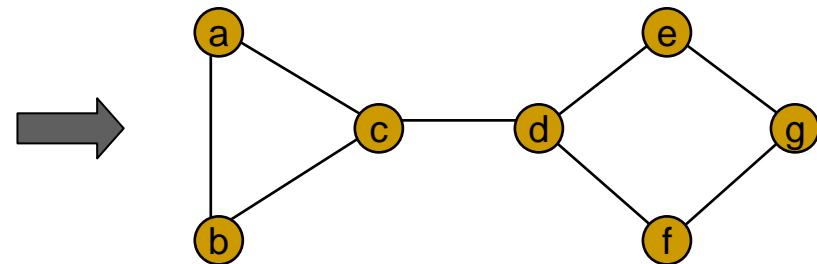
Example:

Binary relation $E \subseteq V \times V$, where:

$V = \{a, b, c, d, e, f, g\}$

$E = \{ \{a,b\}, \{a,c\}, \{b,c\}, \{c,d\}, \{d,e\}, \{d,f\}, \{e,g\}, \{f,g\},$

$\{b,a\}, \{c,a\}, \{c,b\}, \{d,c\}, \{e,d\}, \{f,d\}, \{g,e\}, \{g,f\} \}$



Graphs – Directed Graphs

A graph $G = (V, E)$ is called **directed** (gerichtet) if its edges give **directions** (Orientierung) from one node to another.

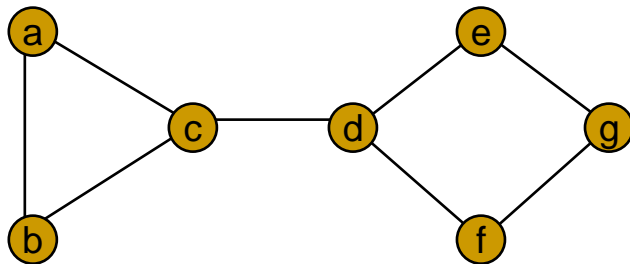
For an edge $\{u,v\} \in E$ in a *directed graph*, we say that:

- $\{u,v\}$ is **directed** (orientiert) from u to v ;
- u is the **head** (Kopf) of edge $\{u,v\}$.
- v is the **tail** (Ende) of the edge $\{u,v\}$.



A directed graph is shortly called **Digraph**.

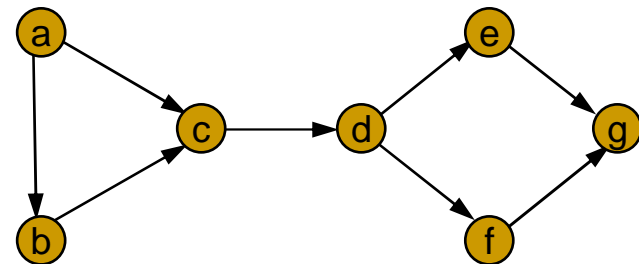
Example:



Undirected graph

$\{a,b\}$ is the same as $\{b,a\}$

$\{a,b\}$ is an edge, and so is $\{b,a\}$



Directed graph

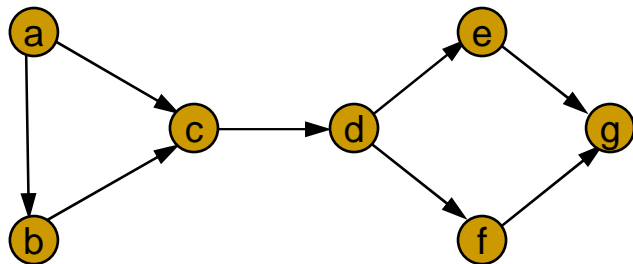
$\{a,b\}$ is NOT the same as $\{b,a\}$

$\{a,b\}$ is an edge, but $\{b,a\}$ is NOT.

Directed Graphs and Binary Relations

A directed graph $G = (V, E)$ is the binary relation $E \subseteq V \times V$ over the set of *nodes* V .

Example:



Binary relation $E \subseteq V \times V$, where:

$V = \{a, b, c, d, e, f, g\}$

$E = \{ \{a, b\}, \{a, c\}, \{b, c\}, \{c, d\}, \{d, e\}, \{d, f\}, \{e, g\}, \{f, g\} \}$

Directed graph

Directed Graphs and Binary Relations

A directed graph $G = (V, E)$ is the binary relation $E \subseteq V \times V$ over the set of *nodes* V .

A binary relation $E \subseteq V \times V$ over the set of *objects* V defines a directed graph $G=(V,E)$.

Example:

Binary relation $E \subseteq V \times V$, where:

$V=\{a,b,c,d,e,f,g\}$

$E= \{ \{a,b\}, \{a,c\}, \{b,c\}, \{c,d\}, \{d,e\}, \{d,f\}, \{e,g\}, \{f,g\} \}$



Directed graph

Directed Graphs and Binary Relations

A directed graph $G = (V, E)$ is the binary relation $E \subseteq V \times V$ over the set of *nodes* V .

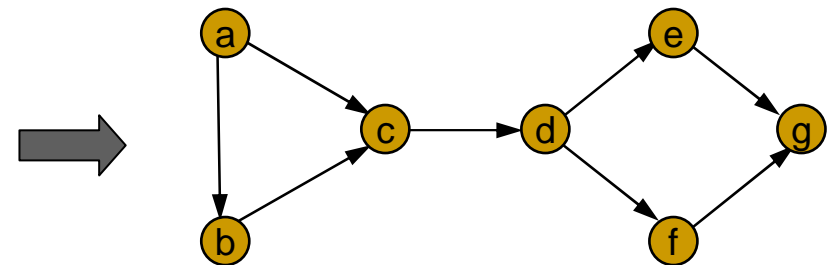
A binary relation $E \subseteq V \times V$ over the set of *objects* V defines a directed graph $G=(V,E)$.

Example:

Binary relation $E \subseteq V \times V$, where:

$V=\{a,b,c,d,e,f,g\}$

$E= \{ \{a,b\}, \{a,c\}, \{b,c\}, \{c,d\}, \{d,e\}, \{d,f\}, \{e,g\}, \{f,g\} \}$



Directed graph

Directed Graphs and Binary Relations

A directed graph $G = (V, E)$ is the binary relation $E \subseteq V \times V$ over the set of *nodes* V .

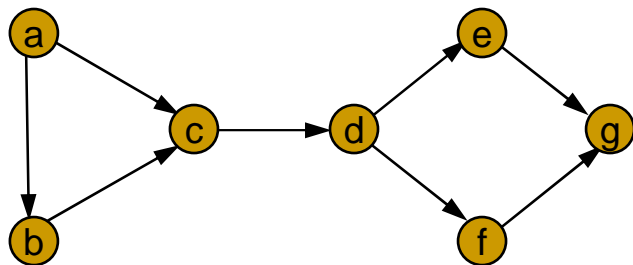
A binary relation $E \subseteq V \times V$ over the set of *objects* V defines a directed graph $G=(V,E)$.

Note: If $E \subseteq V \times V$ is a symmetric relation,

then the undirected graph $G'=(V,E)$ and directed graph $G=(V,E)$ are the same.

Only directed graphs can model antisymmetric /asymmetric/non-symmetric/ partial order relations!

Example:



Binary relation $E \subseteq V \times V$, where:

$V=\{a,b,c,d,e,f,g\}$

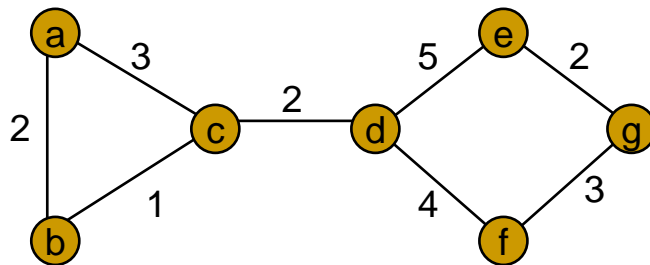
$E= \{ \{a,b\}, \{a,c\}, \{b,c\}, \{c,d\}, \{d,e\}, \{d,f\}, \{e,g\}, \{f,g\} \}$

Directed graph

Graphs – Weighted Graphs

A graph $G = (V, E)$ is called **weighted** (gewichtet) when a **weight/label** (Gewicht/Attribut) is associated with every edge in the graph.

Example:

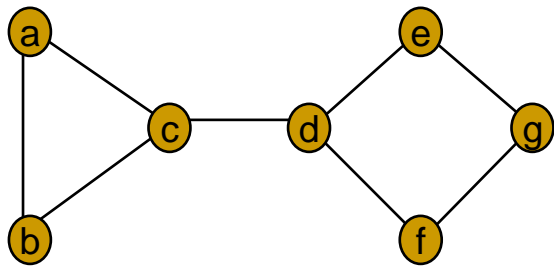


Graphs – Complete Graphs

A graph $G = (V, E)$ is called **complete** (vollständig) when every two distinct nodes is connected by an edge

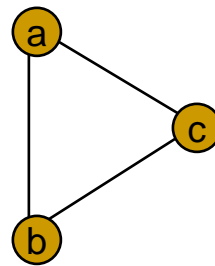
Note: G is complete when every two distinct nodes are adjacent.

Example:

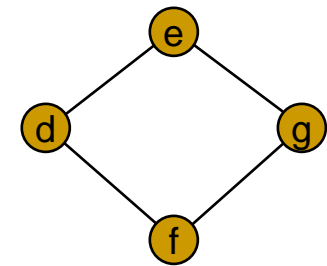


Not complete graph!

ex: {b,f} is missing



Complete graph!



Not complete graph!

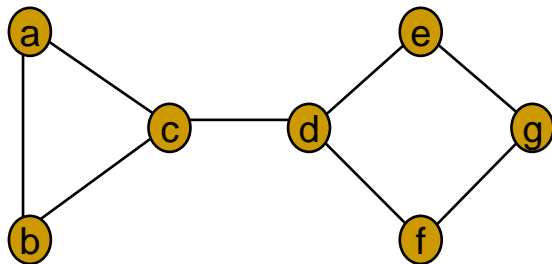
ex: {d,g} is missing

Graphs – Complete Graphs

A graph $G = (V, E)$ is called **complete** (vollständig) when every two distinct nodes is connected by an edge

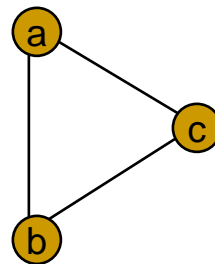
Note: G is complete when every two distinct nodes are adjacent.

Example:

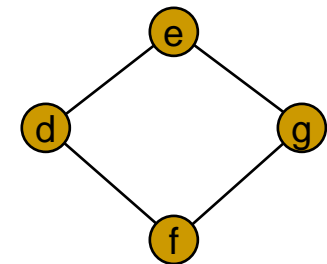


Not complete graph!

ex: {b,f} is missing



Complete graph!



Not complete graph!

ex: {d,g} is missing

In a complete graph with n nodes, the degree of every node is $n-1$.

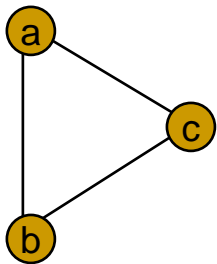
Note: A graph refers to an undirected graph. When a graph is directed, then we explicitly say directed graph.

Graphs – Complete Graphs

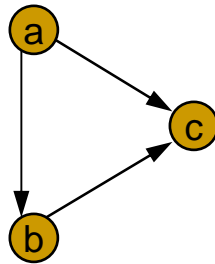
A graph $G = (V, E)$ is called **complete** (vollständig) when every two distinct nodes is connected by an edge

Note: G is complete when every two distinct nodes are adjacent.

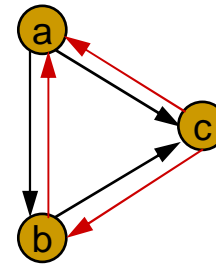
Example:



Complete graph!



Not a complete directed graph!



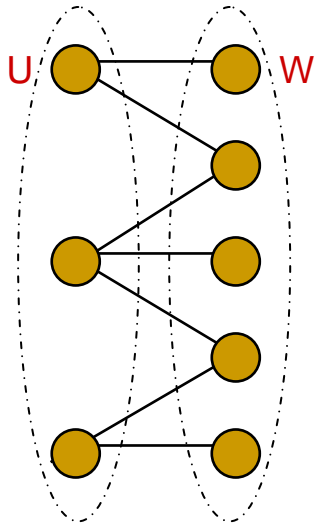
Complete directed graph!

Graphs – Bipartite Graphs

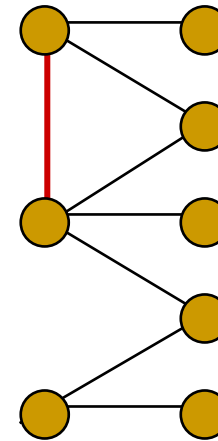
A graph $G = (V, E)$ is called **bipartite** (bipartit) if:

- its nodes can be divided into two disjoint sets U and W ($V=U \cup W$, $U \cap W = \emptyset$);
- its edges only connect a node from U with a node from W .

Example:



Bipartite graph



Not a bipartite graph

Graphs – Paths and Cycles

Consider a graph $G = (V, E)$.

- A **path/way** (Pfad/Weg) in a graph is a sequence of nodes k nodes

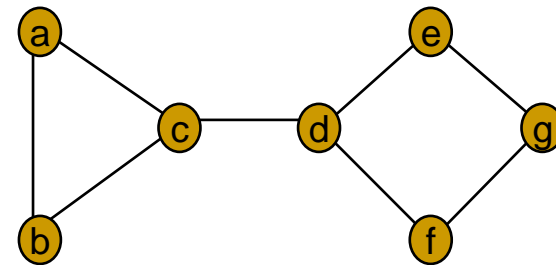
$$(u_1, u_2, \dots, u_k) \quad u_1, \dots, u_k \in V$$

such that each node and the next node are connected by an edge.

- The **Length** (Länge) of the path (u_1, u_2, \dots, u_k) is $k-1$.

Example:

- (a, b, c, d, f) is a path of length 4.
- (a, b, c, d, g) is NOT a path.



Graphs – Paths and Cycles

Consider a graph $G = (V, E)$.

- A **path/way** (Pfad/Weg) in a graph is a sequence of nodes k nodes

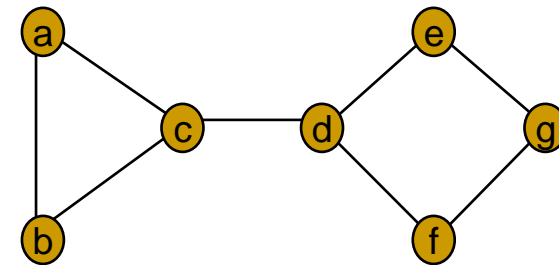
$$(u_1, u_2, \dots, u_k) \quad u_1, \dots, u_k \in V$$

such that each node and the next node are connected by an edge.

- The **Length** (Länge) of the path (u_1, u_2, \dots, u_k) is $k-1$.
- The path (u_1, u_2, \dots, u_k) is a **cycle** (Zyklus, Kreis) if:
 - $u_1 = u_k$ and the **length** of the path **is ≥ 3** (that is $k \geq 4$)

Example:

- (a, b, c, d, f) is a path of length 4.
- (a, b, c, d, g) is NOT a path.
- (a, b, c) is a path of length 2, and is not a cycle!
- (a, b, c, a) is a path of length 3, and is a cycle!



Graphs – Paths and Cycles

Consider a graph $G = (V, E)$.

- A **path/way** (Pfad/Weg) in a graph is a sequence of nodes k nodes

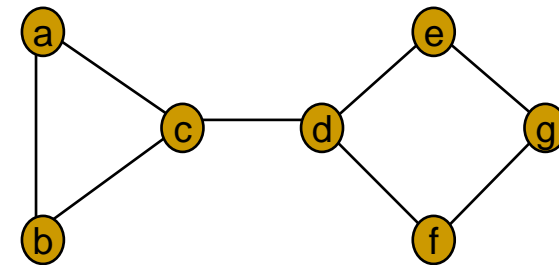
$$(u_1, u_2, \dots, u_k) \quad u_1, \dots, u_k \in V$$

such that each node and the next node are connected by an edge.

- The **Length** (Länge) of the path (u_1, u_2, \dots, u_k) is $k-1$.
- The path (u_1, u_2, \dots, u_k) is a **cycle** (Zyklus, Kreis) if:
 - $u_1 = u_k$ and the **length** of the path **is ≥ 3** (that is $k \geq 4$)
- If the graph G has one or more cycles, then it is called a **cyclic** (zyklisch) graph.
- A graph with no cycles is called an **acyclic** (azyklisch) graph. *Ex: Trees are acyclic graphs.*

Example:

- **(a, b, c, d, f)** is a path of length 4.
- **(a, b, c, d, g)** is NOT a path.
- **(a, b, c)** is a path of length 2, and is not a cycle!
- **(a, b, c, a)** is a path of length 3, and is a cycle!



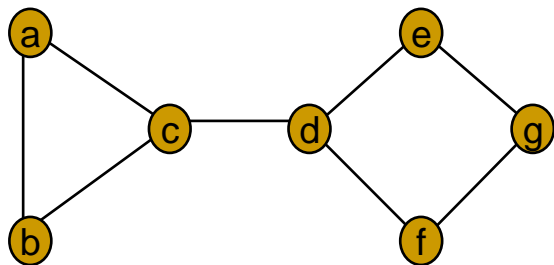
An acyclic binary relation can be modelled with an acyclic graph.

Graphs – Loops

Consider a graph $G = (V, E)$.

- An edge connecting a node u with the node u itself is called a **loop** (Schleufe).

Example:

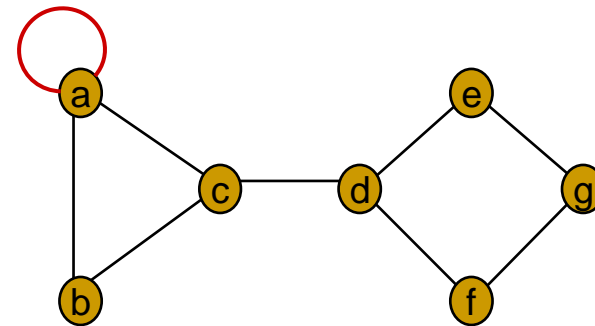


Loop-free graph

(that is, a graph with no loop)

(a) is a path of length 0

(a,a) is not a path



Graph with a loop

(a) is a path of length 0

(a,a) is a path of length 1

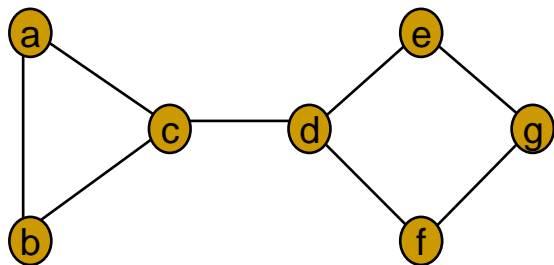
$\{a,a\}$ is a loop

Graphs – Loops

Consider a graph $G = (V, E)$.

- An edge connecting a node u with the node u itself is called a **loop** (Schleufe).

Example:

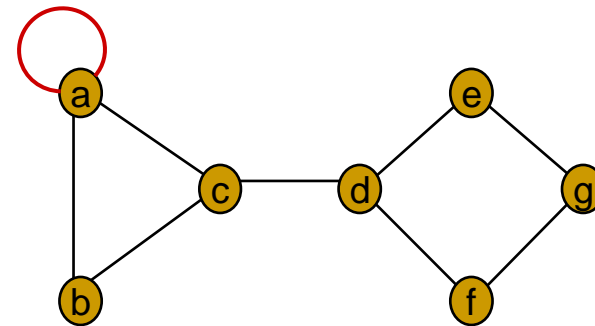


Loop-free graph

(that is, a graph with no loop)

(a) is a path of length 0

(a,a) is not a path



Graph with a loop

(a) is a path of length 0

(a,a) is a path of length 1

{a,a} is a loop

- A reflexive binary relation can be modelled with a graph with loops on each node.
- An irreflexive binary relation can be modelled with a loop-free graph.
- For a complete and loop-free graph $G=(V,E)$: $\forall u,v: u,v \in V: u \neq v \Rightarrow \{u,v\} \in E$.

Graphs – Hamiltonian and Eulerian Paths and Cycles

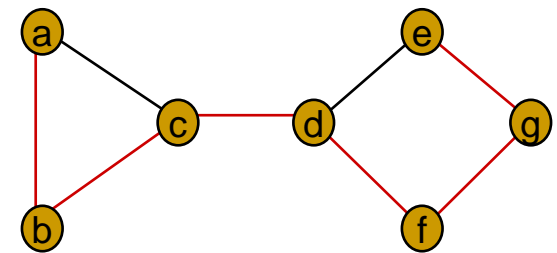
Consider a graph $G = (V, E)$.

- A path is called a **hamiltonian path** (Hamilton-Pfad) if:
 - it contains **all nodes** of the graph;
 - **each node** is contained **only once**.
- A cycle is a **hamiltonian cycle** (Hamilton-Kreis) if:
 - it contains **all nodes** of the graph;
 - each node is contained **only once**, except the start and end node u_1 which is contained **exactly twice**.

Example:

(a, b, c, d, f, g, e) is a hamiltonian path

Graph has no hamiltonian cycles



Graphs – Hamiltonian and Eulerian Paths and Cycles

Consider a graph $G = (V, E)$.

- A path is called a **hamiltonian path** (Hamilton-Pfad) if:
 - it contains **all nodes** of the graph;
 - **each node** is contained **only once**.
- A cycle is a **hamiltonian cycle** (Hamilton-Kreis) if:
 - it contains **all nodes** of the graph;
 - each node is contained **only once**, except the start and end node u_1 which is contained **exactly twice**.
- A path is called an **eulerian path** (Euler-Pfad) if:
 - it contains **all edges** of the graph;
 - **each edge** is contained **only once**.
- An eulerian path that is a cycle is called an **eulerian cycle** (Euler-Kreis).

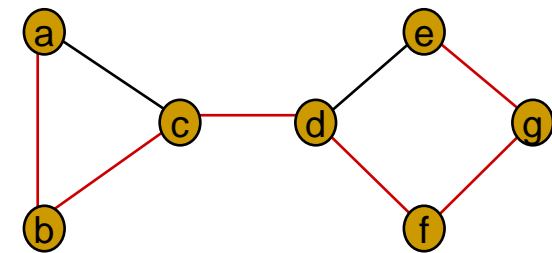


Old Swiss 10 Franc banknote honoring Leonard Euler (1707-1783)

Example:

(a, b, c, d, f, g, e) is a **hamiltonian path**, not an eulerian path!

Graph has no hamiltonian cycles



Graphs – Hamiltonian and Eulerian Paths and Cycles

Consider a graph $G = (V, E)$.

- A path is called a **hamiltonian path** (Hamilton-Pfad) if:
 - it contains **all nodes** of the graph;
 - **each node** is contained **only once**.
- A cycle is a **hamiltonian cycle** (Hamilton-Kreis) if:
 - it contains **all nodes** of the graph;
 - each node is contained **only once**, except the start and end node u_1 which is contained **exactly twice**.
- A path is called an **eulerian path** (Euler-Pfad) if:
 - it contains **all edges** of the graph;
 - **each edge** is contained **only once**.
- An eulerian path that is a cycle is called an **eulerian cycle** (Euler-Kreis).



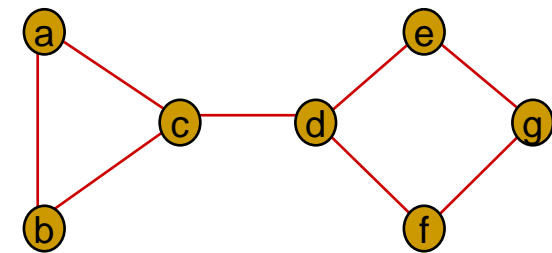
Old Swiss 10 Franc banknote honoring Leonard Euler (1707-1783)

Example:

(a, b, c, d, f, g, e) is a hamiltonian path, not an eulerian path!

Graph has no hamiltonian cycles, nor eulerian cycles.

(c, a, b, c, d, e, g, f, d) is an **eulerian path**, but not a hamiltonian path.



Graphs – Spanning Trees and Components

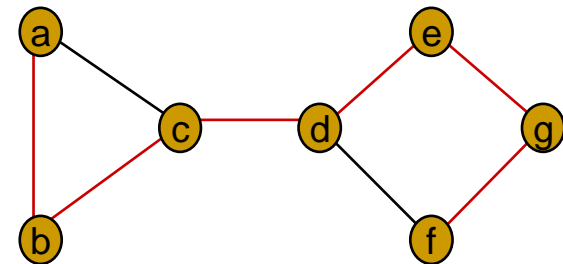
Consider a graph $G = (V, E)$.

The subset $T \subseteq E$ is a **spanning tree** (spannender Baum) of G if:

- every *node* in V belongs to an edge of T ;
- between every *two distinct nodes* of G there is a *path* in T ;
- edges of T form *no cycles*.

Example:

$T = \{ \{a,b\}, \{b,c\}, \{c,d\}, \{d,e\}, \{e,g\}, \{g,f\} \}$ is a spanning tree.



Graphs – Spanning Trees and Components

Consider a graph $G = (V, E)$.

The subset $T \subseteq E$ is a **spanning tree** (spannender Baum) of G if:

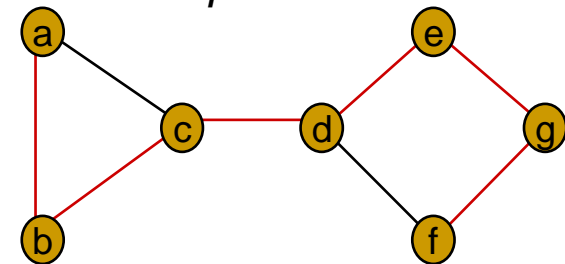
- every node in V belongs to an edge of T ;
- between every two distinct nodes of G there is a path in T ;
- edges of T form *no cycles*.

The subset $T \subseteq E$ is a **component** (Komponent) of G if:

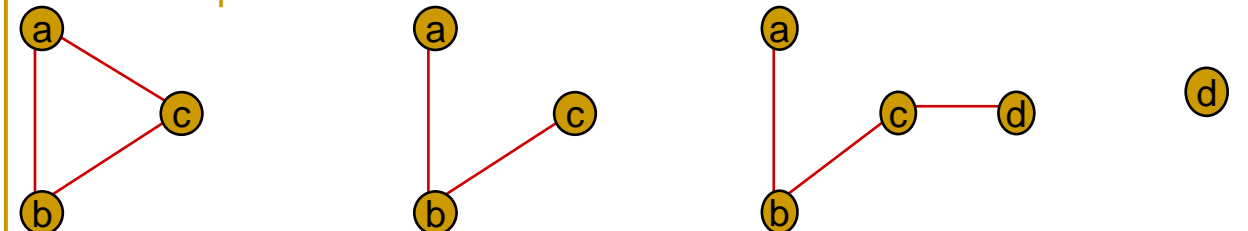
- between every two distinct nodes belonging to some edges of T there is a path in T .

Example:

$T = \{ \{a,b\}, \{b,c\}, \{c,d\}, \{d,e\}, \{e,g\}, \{g,f\} \}$ is a spanning tree.



Some components:



Graphs – Critical and Isolated Nodes

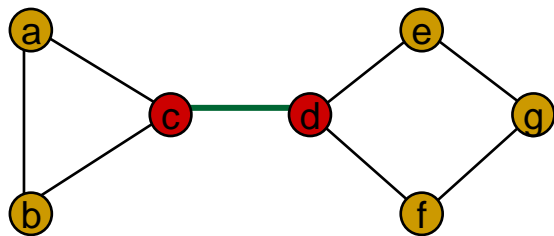
Consider a graph $G = (V, E)$.

- A node $u \in V$ in the graph G is **critical** (kritisch) if by deleting u from G the graph G is divided into not connected components.
- An edge $\{u,v\} \in E$ in the graph G is **critical** (kritisch) if by deleting $\{u,v\}$ from G the graph G is divided into not connected components.
- Critical nodes and edges of the graph G form the **articulation points** (Artikulationspunkte) of G .

Example:

- Critical nodes: c, d;

- Critical edge: {c,d};



Graphs – Critical and Isolated Nodes

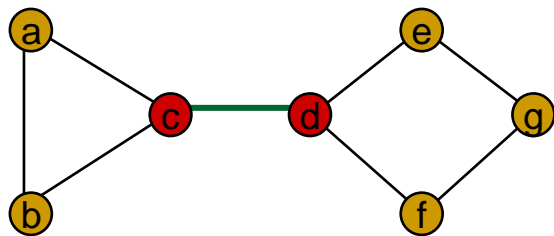
Consider a graph $G = (V, E)$.

- A node $u \in V$ in the graph G is **critical** (kritisch) if by deleting u from G the graph G is divided into not connected components.
- An edge $\{u,v\} \in E$ in the graph G is **critical** (kritisch) if by deleting $\{u,v\}$ from G the graph G is divided into not connected components.
- Critical nodes and edges of the graph G form the **articulation points** (Artikulationspunkte) of G .
- A node $u \in V$ in the graph G is **isolated** (isoliert) if it is the only node of a component of G .

Example:

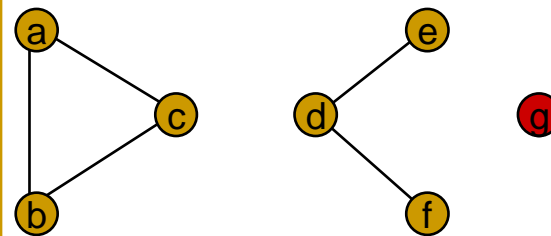
- Critical nodes: c, d;

- Critical edge: {c,d};



Example:

- Isolated node: g



Graphs – Biconnected Components

Consider a (undirected) graph $G = (V, E)$.

- A component $T \subseteq E$ of G is a **biconnected component** (zweifach zusammenhängend), if
 - by deleting an arbitrary node from T ,
 - the remaining nodes and edges in T still form a component of G .

Example:

- Some Biconnected components:

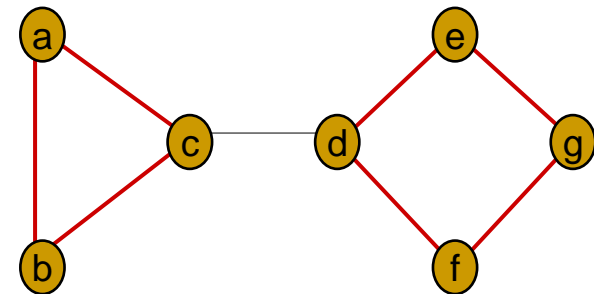
$$T_1 = \{ \{a,b\}, \{a,c\}, \{b,c\} \}$$

$$T_2 = \{ \{d,e\}, \{d,f\}, \{e,g\}, \{f,g\} \}$$

- Not biconnected component:

$$T_3 = \{ \{a,b\}, \{b,c\} \}$$

$$T_4 = \{ \{d,e\}, \{d,f\} \}$$



Graphs – Subgraphs and Clique

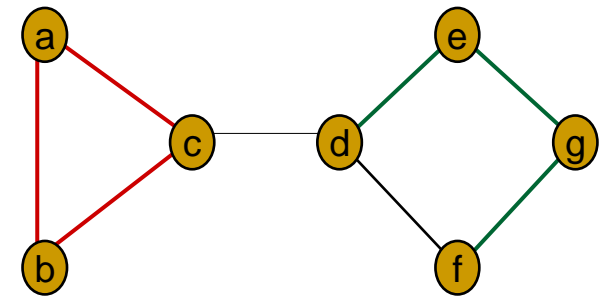
Consider a graph $G = (V, E)$.

- The graph $G_1 = (V_1, E_1)$ is a **subgraph** (Subgraph) of G , if
$$V_1 \subseteq V \quad \text{and} \quad E_1 = \{\{u,v\} \in E \mid u, v \in V_1\} \subseteq E.$$

Example:

- $G_1 = \{V_1, E_1\}$ is a subgraph, where:

$$V_1 = \{a, b, c\} \quad T_1 = \{\{a, b\}, \{a, c\}, \{b, c\}\}$$



- $G_2 = \{V_2, E_2\}$ is NOT a subgraph, where:

$$V_2 = \{d, e, f, g\} \quad T_2 = \{\{d, e\}, \{e, g\}, \{g, f\}\}$$

Graphs – Subgraphs and Clique

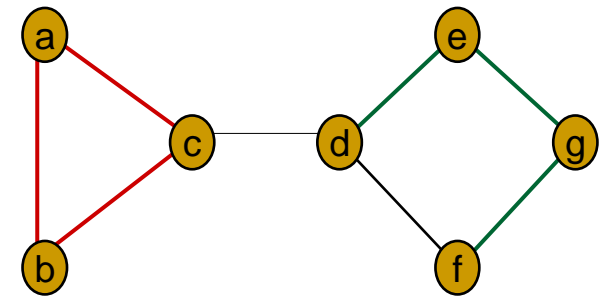
Consider a graph $G = (V, E)$.

- The graph $G_1=(V_1,E_1)$ is a **subgraph** (Subgraph) of G , if
$$V_1 \subseteq V \quad \text{and} \quad E_1 = \{\{u,v\} \in E \mid u, v \in V_1\} \subseteq E.$$
- A **k-clique** (k-Clique, Clique der Grösse k) of G is a subgraph of G which is complete and contains k nodes.

Example:

- $G_1 = \{V_1, E_1\}$ is a subgraph, where:

$$V_1 = \{a, b, c\} \quad T_1 = \{ \{a, b\}, \{a, c\}, \{b, c\} \}$$



G_1 is a 3-Clique! Since it is complete, one can also write that $\{a, b, c\}$ forms a 3-clique!

No other 3-cliques, nor 4-cliques! **Note: $\{d, e, g, f\}$ is not a 4-clique!** (Although these nodes with their edges form a subgraph!)

- $G_2 = \{V_2, E_2\}$ is NOT a subgraph, where:

$$V_2 = \{d, e, f, g\} \quad T_2 = \{ \{d, e\}, \{e, g\}, \{g, f\} \}$$

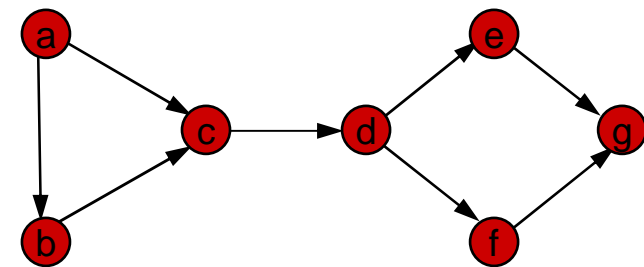
Directed Graphs – Connected Components

Consider a **digraph** graph $G = (V, E)$.

- A node v is **weakly reachable** (schwach erreichbar) from a node u , if there is an *undirected path* from u to v .
- A component $T \subseteq E$ is **weakly connected** (schwach zusammenhängend) if every node in T is weakly reachable from any other node in T .

Example:

- Node a is weakly reachable from node d ;
- $\{\{a,b\}, \{b,c\}, \{a,c\}, \{c,d\}\}$ is weakly connected;



Directed Graphs – Connected Components

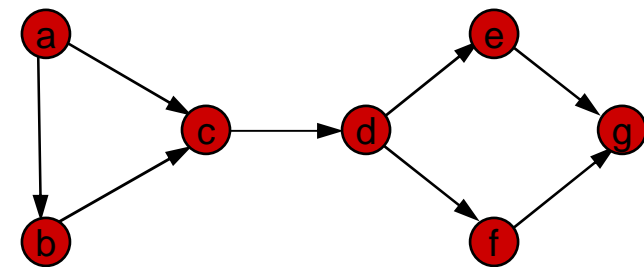
Consider a digraph graph $G = (V, E)$.

- A node v is **weakly reachable** (schwach erreichbar) from a node u , if there is an *undirected path* from u to v .
- A component $T \subseteq E$ is **weakly connected** (schwach zusammenhängend) if every node in T is weakly reachable from any other node in T .
- A node v is **strongly reachable** (stark erreichbar) from a node u , if there is an (*directed*) *path* from u to v .
- A component $T \subseteq E$ is **strongly connected** (stark zusammenhängend) if every node in T is strongly reachable from any other node in T .

Example:

- Node a is weakly reachable from node d ;
- $\{\{a,b\}, \{b,c\}, \{a,c\}, \{c,d\}\}$ is weakly connected;
- Node a is NOT strongly reachable from node d ;
- $\{\{a,b\}, \{b,c\}, \{a,c\}, \{c,d\}\}$ is weakly connected;

- The only strongly connected components are given by \emptyset ,
that is only one node and no edge in a strongly connected component.



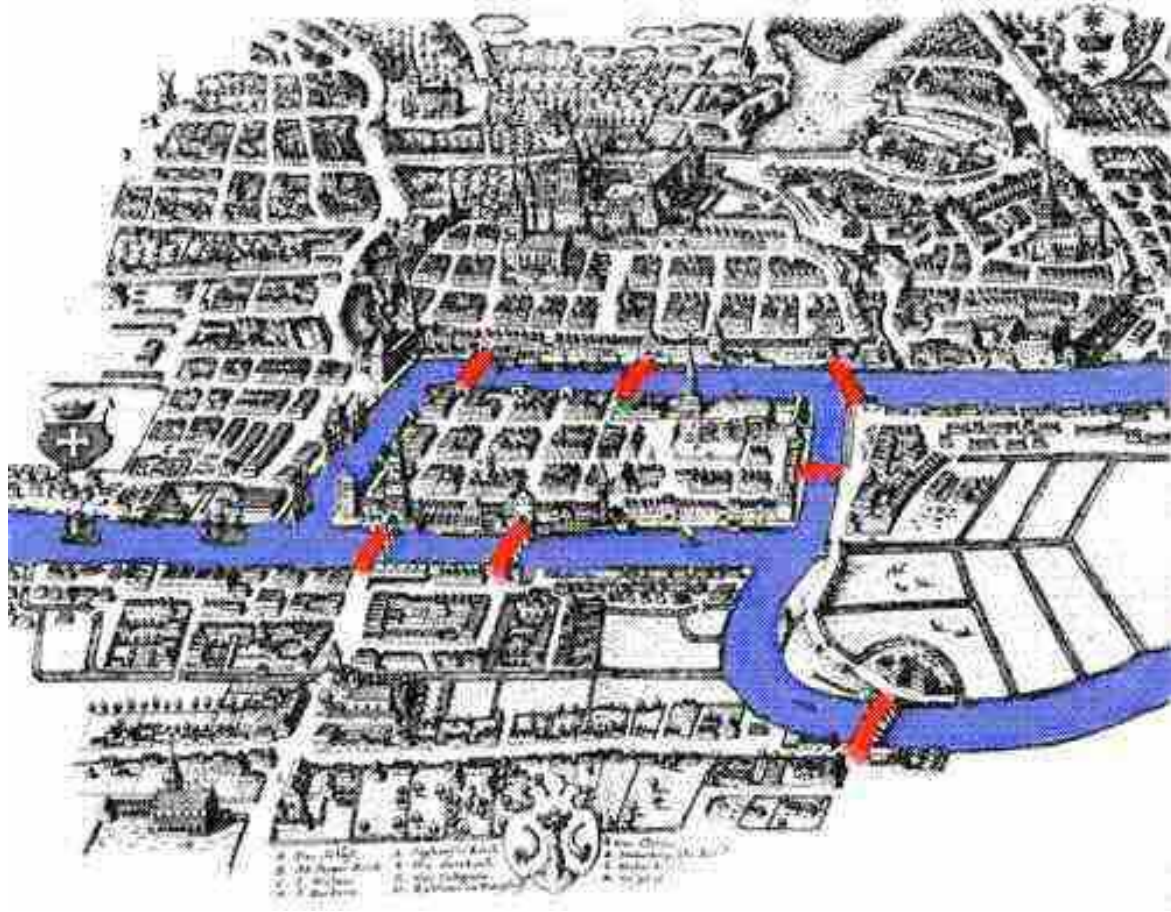
Example: Seven Bridges of Königsberg

Leonhard Euler, 1736

Problem:

Two large islands connected to each other and the mainland by **seven bridges**.

Decide whether it is possible to follow a **path that crosses each bridge exactly once** and **returns to the starting point**.



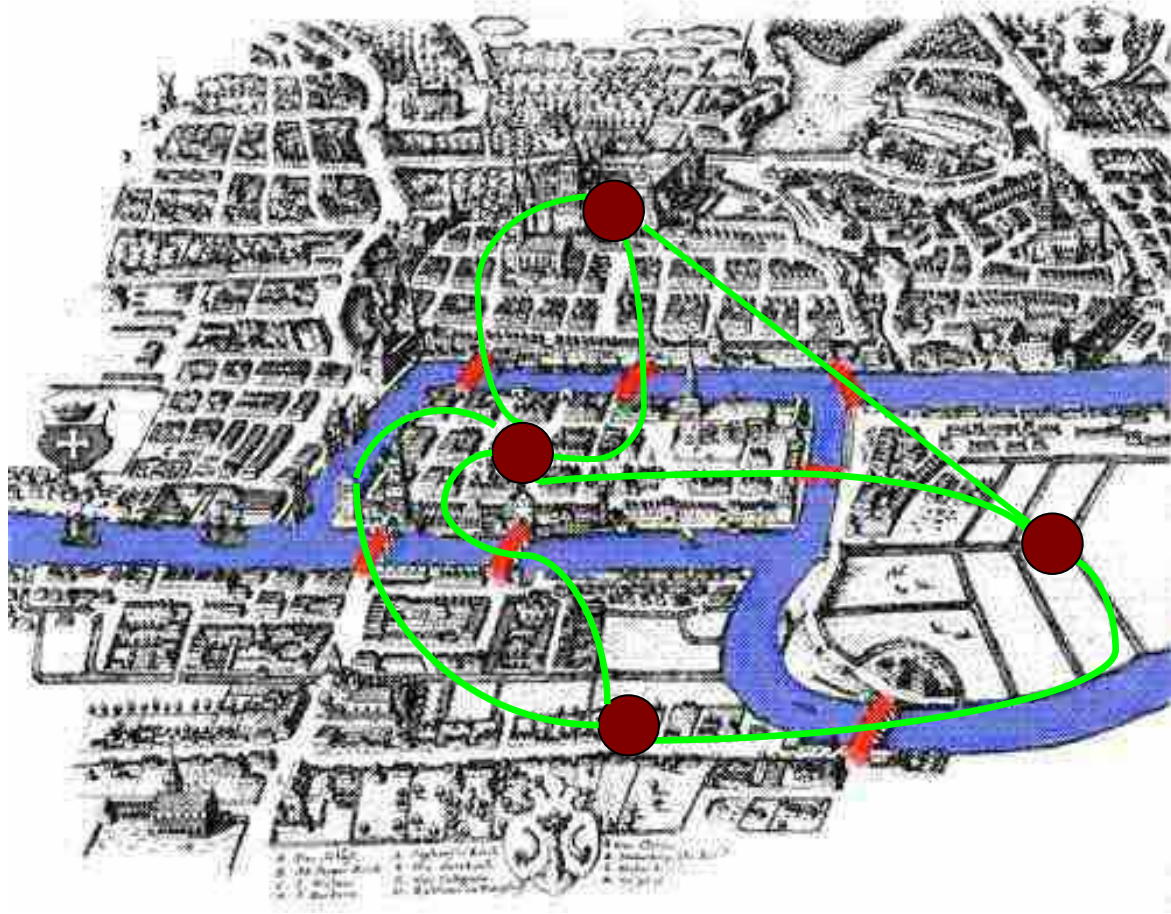
Example: Seven Bridges of Königsberg

Leonhard Euler, 1736

Problem:

Two large islands connected to each other and the mainland by **seven bridges**.

Decide whether it is possible to follow a **path that crosses each bridge exactly once** and **returns to the starting point**.



Example: Seven Bridges of Königsberg

Leonhard Euler, 1736

Problem:

Two large islands connected to each other and the mainland by **seven bridges**.

Decide whether it is possible to follow a **path that crosses each bridge exactly once** and returns to the starting point.



Is there an **Eulerian Cycle**?

Euler proved: **no eulerian cycle**.

