



GRAPHIUM: Visualizing Performance of Graph and RDF Engines on Linked Data

Alejandro Flores, Guillermo Palma, Maria-Esther Vidal, Domingo De Abreu, Valeria Pestana, José Piñero, Jonathan Queipo and José Sánchez

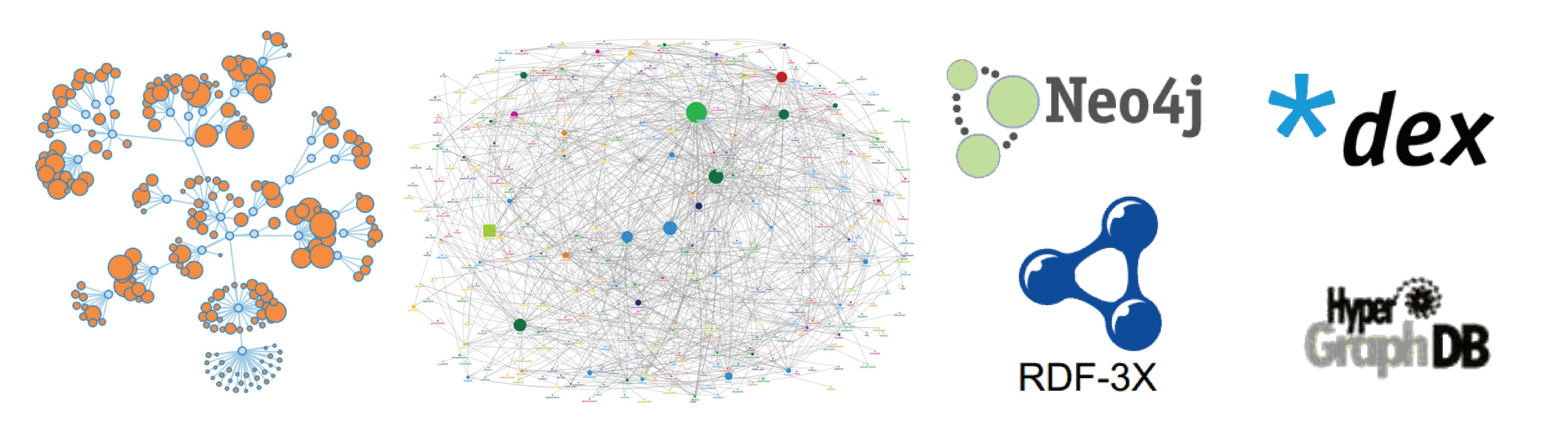
{aflores, gpalma, mvidal, dabreu, vpestana, jpinero, jqueipo, jsanchez}@ldc.usb.ve

Motivation

Approach

Graphs are commonly used to represent linked data,

- Efficient algorithms have been proposed to consume and mine graphs
- Existing approaches rely on main-memory structures,
- Graph engines manage, store and query graphs, e.g., DEX, Neo4j, HyperGraphDB, RDF-3x.
- There is no clear understanding of how existing graph database engines perform on graph-based tasks for consuming and mining linked data.



Goals:

• Understand the parameters that impact on the complexity of graph-based tasks.

$c_{reating}$	ortest Plate Dense Gravier 1e+2 1e+2	aph Summarine External EF1e+2 1e+2			nal DF ² Adiar 1e+2	centor Adif 1e+2	1e+2	eBetwee EX	ernal 2-1- EXte	Ie+2	ernal 4-Hop Inte 1e+2	mal 2.42 Inte 1e+2	nal 3-HOP Internal 1e+2
-1 - 5e+1 - 5e+1 -1 - 4e+1 - 4e+1	4e+1 - 4e+1 ·	4e+1 - 4e+1	- 4e+1 -	5e+1 - 4e+1 -	5e+1 - 4e+1 -	4e+1/-	\ 4e+1 -	4e+1 -	5e+1 - 4e+1 -	5e+1 - 4e+1 -	5e+1 - 4e+1 -	5e+1 - 4e+1 -	5e+1 - 4e+1 -
-1 - 3e+1 - 3e+1 - -1 - 2e+1 - 2e+1 -	3e+1 - 3e+1 · 2e+1 - 2e+1 ·			3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -	3e+1 - 2e+1 -
1 = 1e+1 = 1e+	1e+1 = 1e+1	1e+1 1e+1	1e+1 -	1e+1 -	1e+1	e+1	1e+1	1e+1	1e+1	1e+1	1e+1	1e+1	1e+1
-0 - 5e+0 - 5e+0 - -0 - 4e+0 - 4e+0 - -0 - 3e+0 - 3e+0 -	5e+0 - 5e+0 4e+0 - 4e+0 3e+0 - 3e+0	4e+0 - 4e+0	- 4e+0 -	5e+0 - 4e+0 - 3e+0 -	5e+0- 4e+0- 3e+0-	5e+0 - 4e+0 - 3e+0 -	5e+0 4e+0 3e+0 -	5e+0 - 4e+0 - 3e+0 -	5e+0 - 4e+0 - 3e+0 -	5e+0 - 4e+0 - 3e+0 -			
-0 - 2e+0 - 2e+0 -	2e+0 - 2e+0			2e+0 -	20+0-	2e+0 -	2e+0 -	2e+0 -	2e+0 -	2e+0 -	2e+0 -	2e+0 -	2e+0 -
-0 1e+0 1e+0	-1e+0-1e+0-	1e+0 1e+0	1e+0	1e+0-	-1e+0-	1e+0	-1e+0 -	-1e+0-	-1e+0-	-1e+0-	1e+0	1e+0-2	1e+0
								Ne	04j				

• Visualize trends and patterns exhibited by existing engines in tasks of

creation, reachability, adjacency, graph mining and pattern matching.



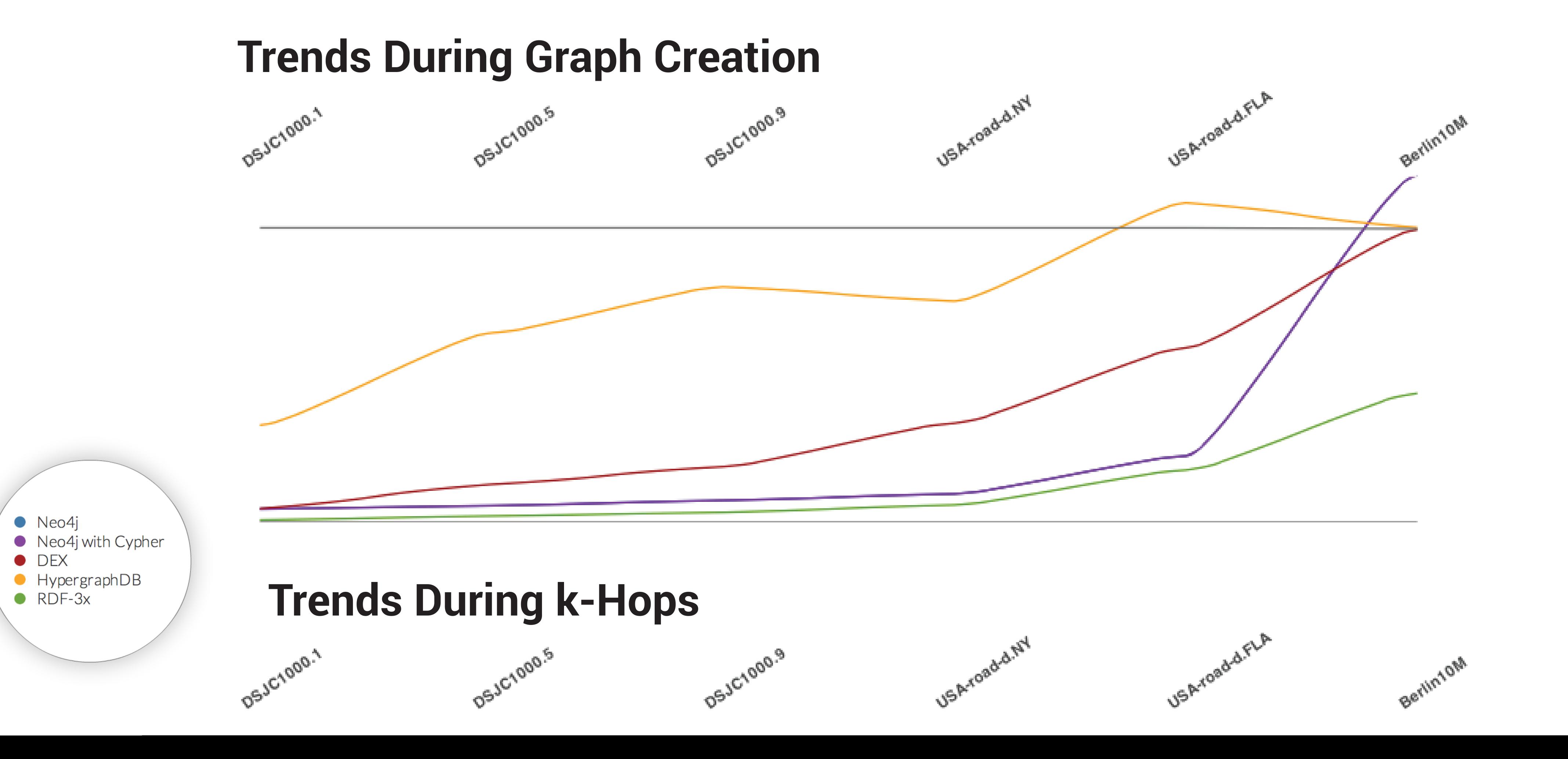


Demonstration Use Cases



Choose	a Graph	Choose a Task	Choose a Scale
randon	n50-0.1	Creating	Local
randon	n50-0.5	Shortest Path	Same Task
randon	n <mark>50-0.9</mark>	Dense Graph	Same Graph
randon	n100-0.1	Graph Summarization	Global
randon	n100-0.5	Breadth-First Search	
randon	n100-0.9	Depth-First Search	
		AdjacentX	
		AdjacentXP	
		EdgeBetween	





Neo4j

DEX