

Institut für Computerlinguistik, Uni Zürich: Effiziente Analyse unbeschränkter Texte

Vorlesung 7: Ein effizienter CYK Parser

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1 Dependency Grammar (DG) and Chomsky Normal Form (CNF)

In a binary CFG, any two constituents A and B which are adjacent during parsing are candidates for the RHS of a rewrite rule. In DG and Bare Phrase Structure, one of these is isomorphic to the RHS, i.e. the head.

$$B \rightarrow AB, \text{ e.g. } _NN \rightarrow _DT_NN \quad (1)$$

$$A \rightarrow AB, \text{ e.g. } _VB \rightarrow _VB_PP \quad (2)$$

- All relations are between 1 mother and 1 daughter \rightarrow binary rules
- No null dependents (empty elements)
- No cycles
- All rules are thus in Chomsky Normal Form (CNF)

2 Bottom-up Chart Parsing

Def.: $[From, CAT, To]$ is an edge of category CAT from sentence position $From$ to sentence position To .

General idea:

1. Dynamic programming: fill in tables of partial solutions to sub-problems until they contain all the solutions needed to solve the problem.
2. Build lexical edges $[n, Tag, n]$ for each word in the sentence $1..n..m$ and add them to the chart
3. Combine edges according to syntax rules in all permissible ways
4. Proceed step-wise from shorter to longer structures until $[1, -, m]$ has been found

2.1 CYK Characteristics

- Structure length is monotonically increasing: every result of a combination is longer than the combined elements

This means that if we start at the shortest edges (the lexical items) and at every repeated step search for edges that are 1 word longer we never have to backtrack.

for $j = 2$ to n # length of edge

- An edge can start anywhere, at the latest at $n - j$.

for $i = 1$ to $n - j + 1$ # beginning of edge

- Binary non-empty rules mean that every edge $1..(i + j)$ can be separated in exactly $(i + j) - 1$ ways, e.g. 1..4:

1 2 3 4 \longrightarrow 1 | 2 3 4
 1 2 | 3 4
 1 2 3 | 4

for $k = i + 1$ to $i + j - 1$ # separator position

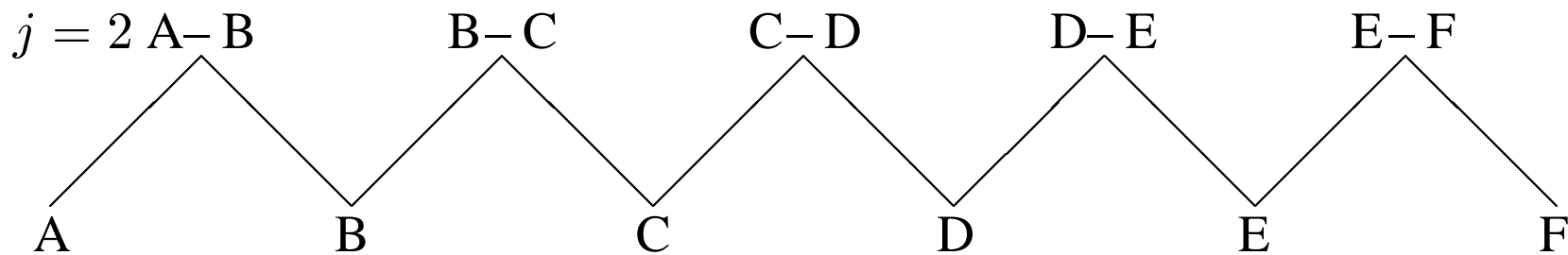
2.2 The CYK algorithm, step 1: $j=2$

- CYK Parsing: bottom-up parallel processing, passive chart

```

for  $j = 2$  to  $N$            # length of span
  for  $i = 1$  to  $N - j + 1$    # begin of span
    for  $k = i + 1$  to  $i + j - 1$  # separator position
      if  $Z \rightarrow XY$  and  $X \in [i - k], Y \in [k - j]$ 
        and  $Z \notin [i - j]$ 
        then insert  $Z$  at  $[i - j]$ 
  
```

i increases \rightarrow

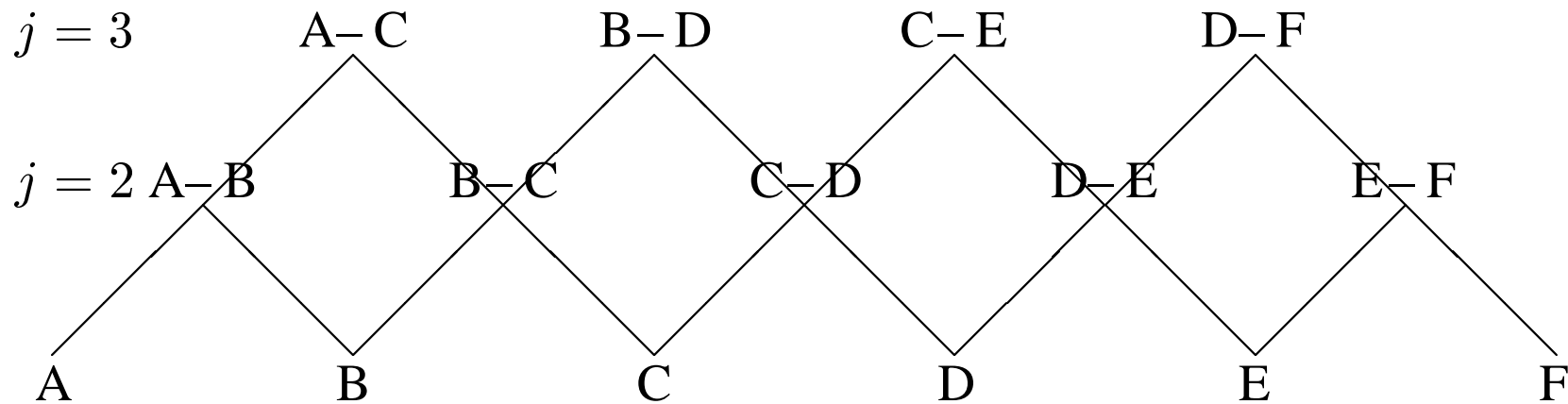


2.3 The CYK algorithm, step 2: $j=3$

- CYK Parsing: bottom-up parallel processing, passive chart

```

for  $j = 2$  to  $N$            # length of span
  for  $i = 1$  to  $N - j + 1$    # begin of span
    for  $k = i + 1$  to  $i + j - 1$  # separator position
      if  $Z \rightarrow XY$  and  $X \in [i - k], Y \in [k - j]$ 
        and  $Z \notin [i - j]$ 
        then insert  $Z$  at  $[i - j]$ 
    
```



2.4 The CYK algorithm, step 2: $j=3$, possible Cell entries

- CYK Parsing: Building up the structure

for $j = 2$ to N # length of span

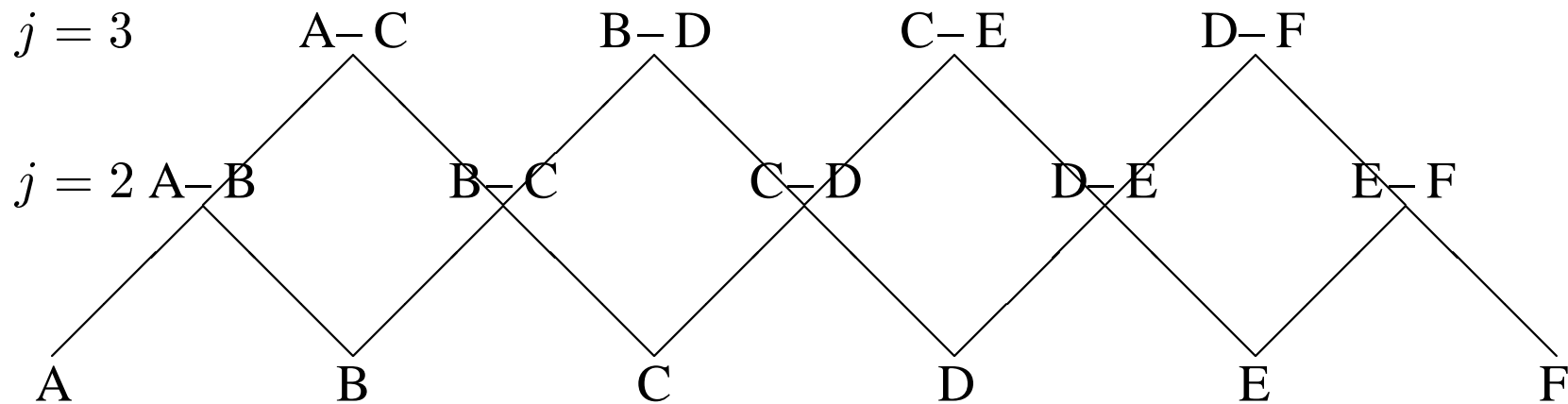
etc.

$$A + (B(C)) = A(B(C)) \text{ or } B(A, C)$$

$$A + (C(B)) = A(C(B)) \text{ or } C(A, B)$$

$$C + (A(B)) = C(A(B)) \text{ or } A(B, C)$$

$$C + (B(A)) = C(B(A)) \text{ or } B(A, C)$$



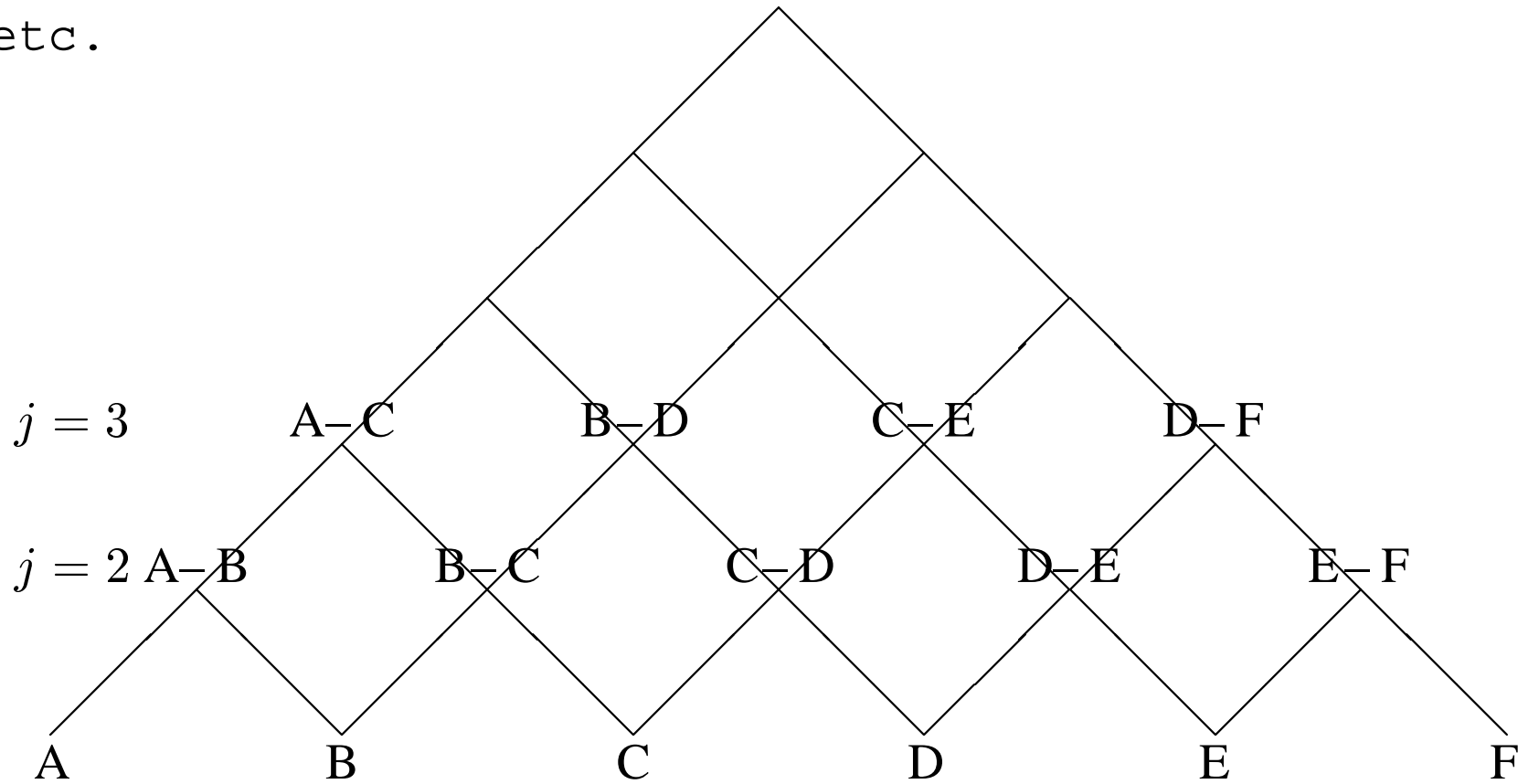
2.5 The CYK algorithm, continued

- CYK Parsing: The analysis matrix

for $j = 2$ to N

length of span

etc.



3 A Prolog CYK Parser

- “chartdata-driven” CYK implementation

1. Add all terminals to chart

2. Loop: foreach chart entry $X \lambda i . \lambda k . [i - k]$

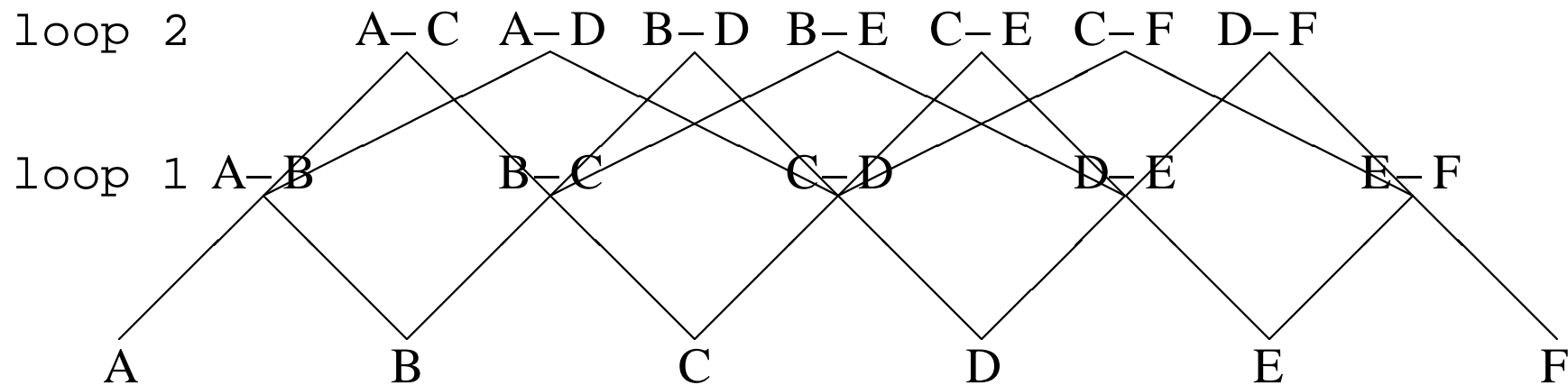
foreach chart entry $Y \lambda j . [k - j]$ # adjacent

if \neg tried(X, Y)

foreach $Z \rightarrow X, Y$ assert $Z[i - j]$ to chart (for next Loop)

else assert tried(X, Y)

3. If any rule was successful, prune and then Loop again, else terminate.



3.1 Simplified CYK Parser

```
nextlevel(L) :-
```

```
    chart( FID,[FPos,Ffrom-Fto,FScore],[[F,Ftag,FType]],FuncF),
```

```
    % foreach chart entry (by backtrack)
```

```
    Gto is Ffrom-1,
```

```
    chart( GID,[GPos,Gfrom-Gto,GScore],[[G,Gtag,GType]],FuncG),
```

```
    % find adjacent chart entries
```

```
    bagof( _,sparse(FID,[FPos,Ffrom-Fto,FScore],[[F,Ftag,FType]],FuncF,  
                    GID,[GPos,Gfrom-Gto,GScore],[[G,Gtag,GType]],FuncG),_),
```

```
        % parse (non-recursive, chart version)
```

```
    write('End of Level '), write(L), write(' reduced items : '),
```

```
    perlevel(X), write(X), X > 0, % only recurse successful
```

```
    prune(L,X),
```

```
    L1 is L+1,
```

```
    retractall(perlevel(_)), assert(perlevel(0)),
```

```
    nextlevel(L1).
```

3.2 The CYK parsing version of the sparse predicate

Fail-driven, non-recursive. A simplified but still too complex version:

```
sparse(FID,[FPos,Ffrom-Fto,FScore],[[F,Ftag,FType]],FuncF,
      GID,[GPos,Gfrom-Gto,GScore],[[G,Gtag,GType]],FuncG) :-
  (tried(FID,GID) -> !, fail; assert(tried(FID,GID))), % already tried
  ... % get various context info for the grammar rules:
  head(Ftag,Gtag,l,Type,Transtag,[FChunk,GChunk,FF,FG,OF,OG],FPos-GPos),
  % rule for LEFT reduction (l)
  (statschart(Ftag,FF,SF,Gtag,FG,SG,Type,Prob,Percent,Dist,FChunk,OG) -> true ;
   (stats(Ftag,FF,SF,Gtag,FG,SG,Type,Prob,Percent,Dist,FChunk,OG),
    assert(statschart(Ftag,FF,SF,Gtag,FG,SG,Type,Prob,Percent,Dist,FChunk,OG)))),
  (Prob < 0.01 -> fail; true), %% early exclusion
  %% Build Func-Struc:
  ...
  asserta(chart(ID,[FF,Ftag,FChunk,FID,FScore],[FG,Gtag,GChunk,GID,GScore]],
    [FPos,GPos,Gfrom-Fto,PScore,DLen],[[FF,Transtag,Type,ID]],FuncFTRes,Level)),
  retract(perlevel(X)), X1 is X+1, assert(perlevel(X1)),
  (Prob > 0.98 -> !; true), %% early commitment
  fail.
```

4 Differences between CYK and Earley

1. No need for CNF in Earley
2. Empty nodes are allowed
3. Also active edges are entered into the chart: very costly
4. CYK uses a *scanner* and *completer* much like Earley, but no *predictor*:
 - Scanner: move one constituent to the right
 - Completer: Rules are binary → always complete any two constituents
 - Predictor: No top-down prediction. CYK is pure bottom-up
 - Earley parsing can also be visualized/processed in a CYK matrix

5 Differences between CYK and Shift-Reduce

see also last lecture

1. No need for CNF in Shift-Reduce
2. No chart, although extensions possible: costly
3. CYK uses a *shift* and *reduce* much like Shift-Reduce, but in parallel
 - Shift: move one constituent to the right
 - Reduce: Rules are binary \rightarrow always reduce any two constituents
 - Try shift and reduce simultaneously